

**Display Elektronik GmbH**

# DATA SHEET

**TFT MODULE**

**DEM 800800A VMH-PW-N**

**ROUND 3,4“ TFT**

Product Specification

Version: 0

17.01.2024



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**\* Description**

This is a color active matrix TFT (Thin Film Transistor) LCD (liquid crystal display) that uses amorphous silicon TFT as a switching device. This module is composed of a Transmissive type TFT-LCD Panel, driver circuit, backlight unit. The resolution of a 3.4" TFT-LCD contains 800xRGBx800 pixels, and can display up to 16.7Million colors.

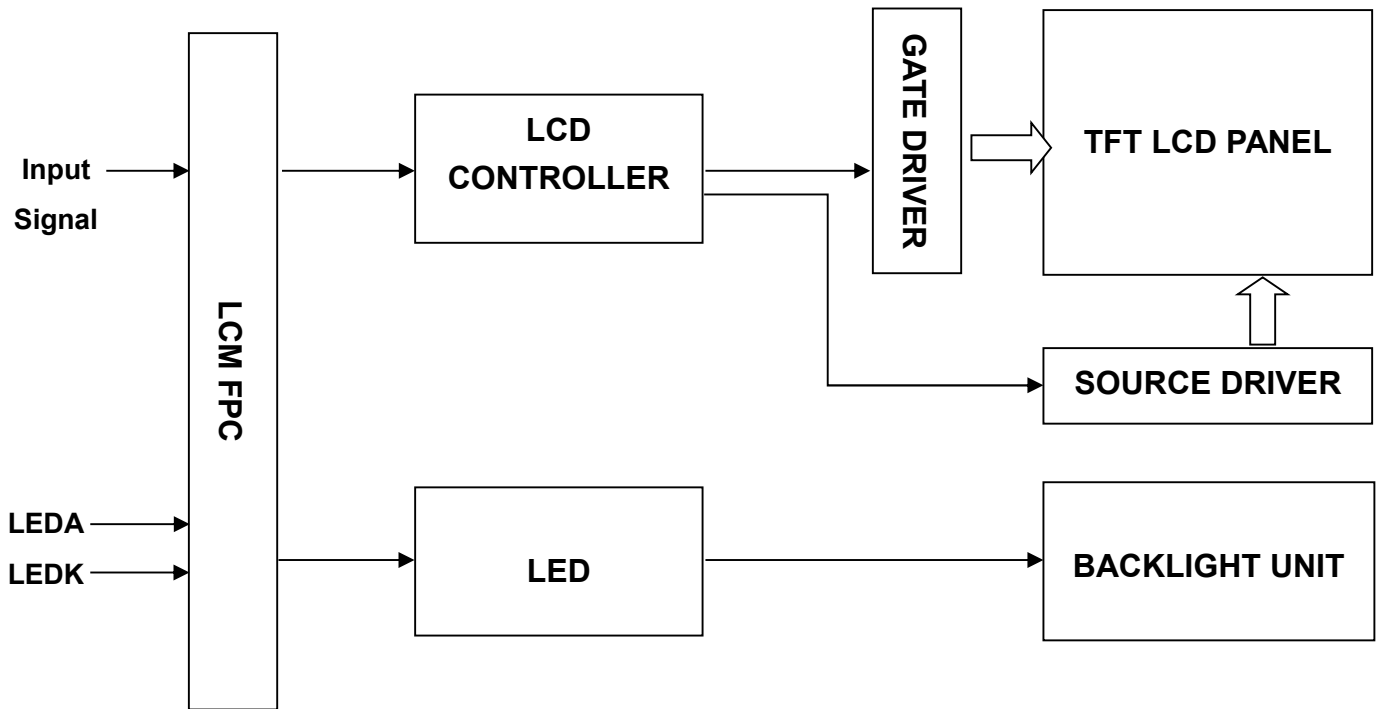
**\* TFT Features**

General Information Items	Specification	Unit	Note
	Main Panel		
Display Area(AA)	87.60 x 87.60 (3.4 Inch)	mm	-
Driver Element	TFT Active Matrix	-	-
Display Colors	16.7 Million	colors	-
Number of Pixels	800 x RGB x 800	dots	-
Pixel Arrangement	RGB Vertical Stripe	-	-
Pixel Pitch	0.1095 x 0.1095	mm	-
Viewing Angle	ALL	o'clock	-
Controller IC	ILI9881C (Ilitek)	-	-
LCM Interface	4 Lane MIPI	-	-
Display Mode	IPS, Transmissive / Normally Black	-	-
Operating Temperature	-20°C ~ +70°C	°C	-
Storage Temperature	-30°C ~ +80°C	°C	-

**\* Mechanical Information**

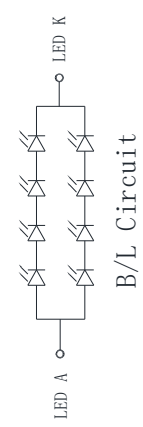
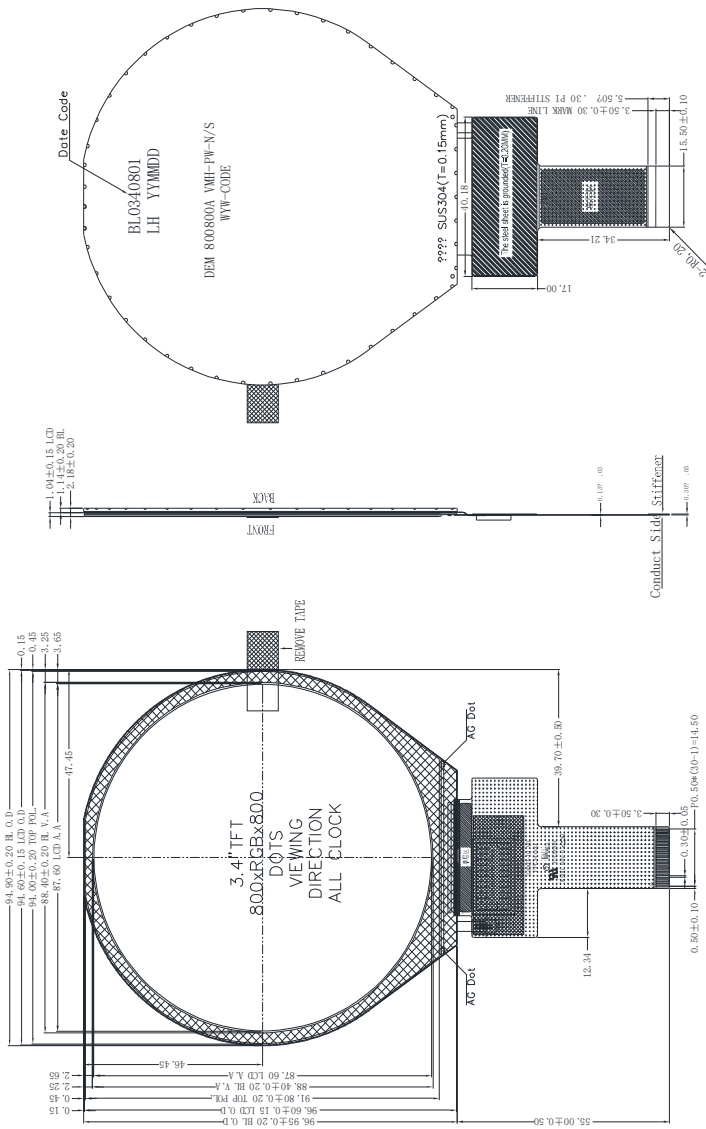
Item		Min.	Typ.	Max.	Unit	Note
Module Size	Horizontal(H)	-	94.9	-	mm	-
	Vertical(V)	-	96.95	-	mm	-
	Depth(D)	-	2.18	-	mm	-
Weight		-	34	-	g	-

1. Block Diagram



2. Outline Dimension

NO.	Pin Name
1	NC
2	LEDK
3	NC
4	LEDA
5	NC
6	GND
7	MIPI_D0N
8	MIPI_D0P
9	GND
10	MIPI_D1N
11	MIPI_D1P
12	GND
13	MIPI_CLN
14	MIPI_CLP
15	GND
16	MIPI_D2N
17	MIPI_D2P
18	GND
19	MIPI_D3N
20	MIPI_D3P
21	GND
22	GND
23	NC
24	GND
25	TE
26	RESET
27	IOVCC
28	VCI
29	GND
30	GND



- NOTE:
1. DISPLAY TYPE: 3.4", TFT-LCD, 16.7M COLORS
  2. DISPLAY MODE: NORMALLY BLACK/IPS
  3. VIEWING DIRECTION: ALL
  4. LCM DRIVER IC: IL19881C (COG)  
LCM Interface: 4-Lan MIPI
  5. VDD/VCI: 3.3V (TYP.), IOVCC: 1.65-3.3V
  6. OPERATING TEMP: -20° C TO 70° C  
STORAGE TEMP: -30° C TO 80° C
  7. BACK LIGHT: LED WHITE, 8 LED, 40mA, 10.8-13.2V
  8. RoHS COMPLIANT.

### 3. Input Terminal Pin Assignment

NO	SYMBOL	DISCRIPTION	I/O
1	NC		--
2	LEDK	Cathode pin of backlight.	P
3	NC		--
4	LEDA	Anode pin of backlight.	P
5	NC		--
6	GND	Ground.	P
7	MIPI_D0N	- MIPI DSI differential data pair. (Data lane 0)	I
8	MIPI_D0P		I
9	GND	Ground.	P
10	MIPI_D1N	- MIPI DSI differential data pair. (Data lane 1)	I
11	MIPI_D1P		I
12	GND	Ground.	P
13	MIPI_CLN	- MIPI DSI differential clock pair.	I
14	MIPI_CLP		I
15	GND	Ground.	P
16	MIPI_D2N	- MIPI DSI differential data pair. (Data lane 2)	I
17	MIPI_D2P	Leave it open or fix to GND level when not in use.	I
18	GND	Ground.	P
19	MIPI_D3N	- MIPI DSI differential data pair. (Data lane 3)	I
20	MIPI_D3P	Leave it open or fix to GND level when not in use.	I
21	GND	Ground.	P
22	GND	Ground.	P
23	NC	--	--
24	GND	Ground.	P
25	TE	- Tearing effect output pin. Leave the pin open when not in use.	O

26	RESET	- The external reset input Initializes the chip with a low input. Be sure to execute a power-on reset after supplying power.	I
27	IOVCC	- Power supply for internal logic regulator. Connect to an external power supply of 1.65V to 3.3V	P
28	VCI	- Power supply for analog circuits. Connect to an external power supply of 2.5V to 3.3V	P
29	GND	Ground.	P
30	GND	Ground.	P



## 4. LCD Optical Characteristics

### 4.1 Optical Specification

Item	Symbol	Condition	Min.	Typ.	Max.	Unit.	Note
Contrast Ratio	CR	$\Theta=0$	1000	1200	--		(1)(2)
Response Time	Rising	$T_{R+T_F}$	--	30	35	msec	(1)(3)
	Falling						
Color Gamut	S(%)		60	64	--	%	
Color Filter Chromaticity	White	$W_X$	-0.04	0.291	+0.04		(1)(4) CA-310
		$W_Y$		0.331			
	Red	$R_X$		0.639			
		$R_Y$		0.352			
	Green	$G_X$		0.316			
		$G_Y$		0.586			
	Blue	$B_X$		0.144			
		$B_Y$		0.085			
Viewing Angle	Hor.	$\Theta_L$	CR>10	80	85	--	(1)(4)
		$\Theta_R$		80	85	--	
	Ver.	$\Theta_U$		80	85	--	
		$\Theta_D$		80	85	--	
Option View Direction	ALL						

\*The data comes from the LCD specification.

#### Measuring Condition

Measuring surrounding: dark room

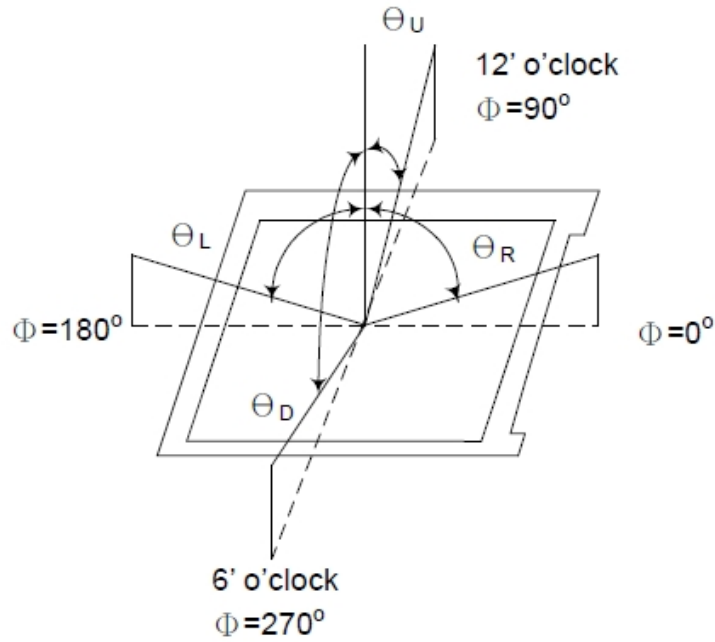
Ambient temperature: 25°C±2°C

15min. warm-up time.

#### Measuring Equipment

FPM520 of Westar Display technologies, INC., which utilized SR-3 for Chromaticity and BM-5A for other optical characteristics.

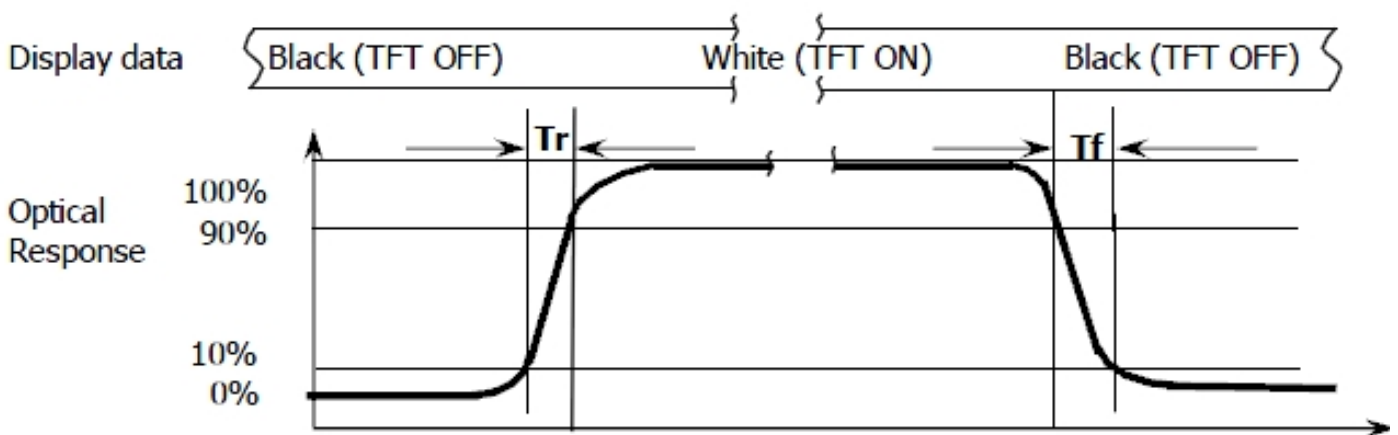
**Note (1):** Definition of Viewing Angle:



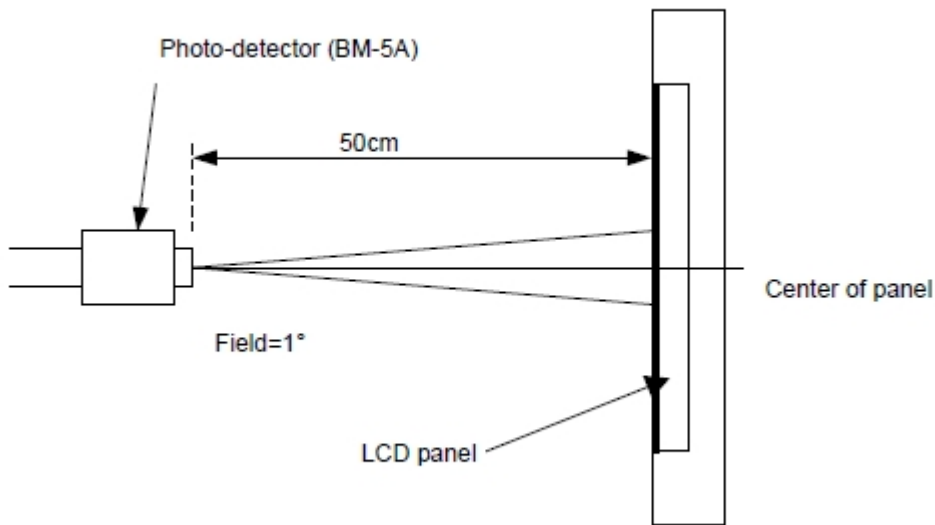
**Note (2):** Definition of Contrast Ratio(CR): measured at the center point of panel

$$CR = \frac{\text{Luminance with all pixels white}}{\text{Luminance with all pixels black}}$$

**Note (3):** Response Time



**Note (4):** Definition of optical measurement setup



## 5. Electrical Characteristics

### 5.1 Absolute Maximum Rating

Characteristics	Symbol	Min.	Max.	Unit	Note
Digital Supply Voltage	V <sub>CI</sub>	-0.3	6.5	V	Note1
Digital Interface Supply Voltage	IOVCC	-0.3	3.3	V	
Operating Temperature	T <sub>OP</sub>	-20	+70	°C	-
Storage Temperature		30	+80	°C	-

NOTE1: If the absolute maximum rating of even is one of the above parameters is exceeded even momentarily, the quality of the product may be degraded. Absolute maximum ratings, therefore, specify the values exceeding which the product may be physically damaged. Be sure to use the product within the range of the absolute maximum ratings.

### 5.2 DC Electrical Characteristics

Characteristics	Symbol	Min.	Typ.	Max.	Unit	Note
Digital Supply Voltage	V <sub>CI</sub>	2.5	3.3	3.6	V	-
Digital Interface Supply	IOVCC	1.65	1.8	3.3	V	-
Normal Mode Current	I <sub>DD</sub>	--	18	32	mA	-
Level Input Voltage	V <sub>IH</sub>	0.7*IOVCC	--	IOVCC	V	-
	V <sub>IL</sub>	GND-0.3	--	0.3* IOVCC	V	-
Level Output Voltage	V <sub>OH</sub>	0.8*IOVCC	--	IOVCC	V	-
	V <sub>OL</sub>	GND	--	0.2* IOVCC	V	-

**5.3 LED Backlight Characteristics**

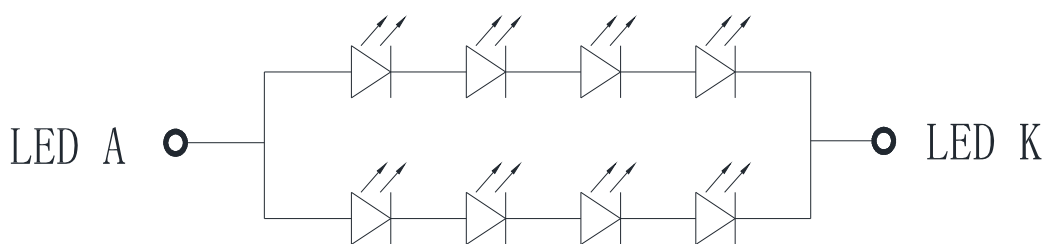
The Backlight system is edge-lighting type with 8 chips LED

Item	Symbol	Min.	Typ.	Max.	Unit	Note
Forward Current	I <sub>F</sub>	--	40	--	mA	-
Forward Voltage	V <sub>F</sub>	10.8	--	13.2	V	-
LCM Luminance (I <sub>F</sub> =40mA)	LV	380	430	--	cd/m2	Note3
LED Lifetime	Hr	50000	--	--	Hour	Note1,2
Uniformity	Avg	80	--	--	%	Note3

Note1: LED life time (Hr) can be defined as the time in which it continues to operate under the condition: Ta=25°C±3°C, typical IL value indicated in the above table until the brightness becomes less than 50%.

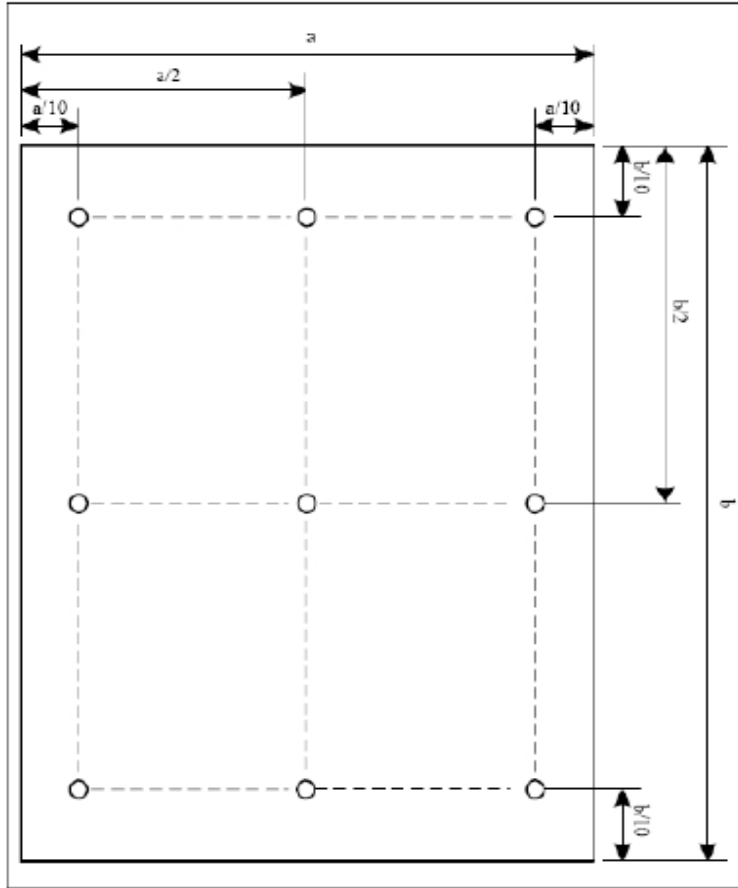
Note 2: The “LED life time” is defined as the module brightness decrease to 50% original brightness at Ta=25°C and IL=40mA. The LED lifetime could be decreased if operating IL is larger than 40mA.

The constant current driving method is suggested.



**CIRCUIT DIAGRAM**

Note (3) Luminance Uniformity of these 9 points is defined as below:



$$\text{Uniformity} = \frac{\text{minimum luminance in 9 points (1-9)}}{\text{maximum luminance in 9 points (1-9)}}$$

$$\text{Luminance} = \frac{\text{Total Luminance of 9 points}}{9}$$

## 6. TFT AC Characteristics

### 6.1 High Speed Mode – Clock Channel Timing

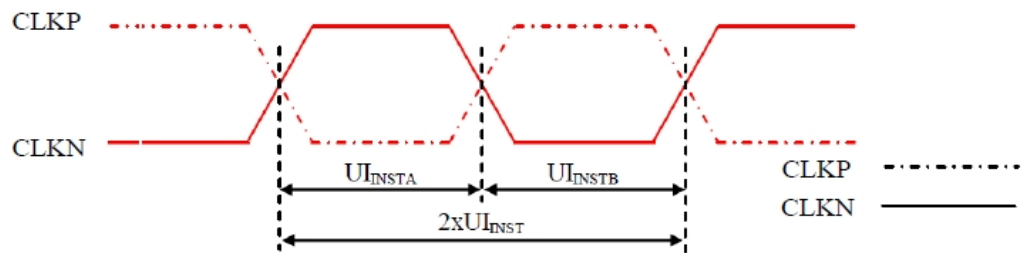


Figure 118: DSI Clock Channel Timing

Table 38: DSI Clock Channel Timing

Signal	Symbol	Parameter	Min	Max	Unit
CLKP/N	$2xUI_{INST}$	Double UI instantaneous	4	25	ns
CLKP/N	$UI_{INSTA}, UI_{INSTB}$ (Note 1)	UI instantaneous Half	2 (Note 2)	12.5	ns

**Notes:**

1.  $UI = UI_{INSTA} = UI_{INSTB}$
2. Define the minimum value of 24 UI per Pixel, see Table 39.

Table 39: Limited Clock Channel Speed

Data type	Two Lanes speed	Three Lanes speed	Four Lanes speed
Data Type = 00 1110 (0Eh), RGB 565, 16 UI per Pixel	566 Mbps	433 Mbps	366 Mbps
Data Type = 01 1110 (1Eh), RGB 666, 18 UI per Pixel	637 Mbps	487 Mbps	412 Mbps
Data Type = 10 1110 (2Eh), RGB 666 Loosely, 24 UI per Pixel	850 Mbps	650 Mbps	550 Mbps
Data Type = 11 1110 (3Eh), RGB 888, 24 UI per Pixel	850 Mbps	650 Mbps	550 Mbps

6.2 High Speed Mode – Data Clock Channel Timing

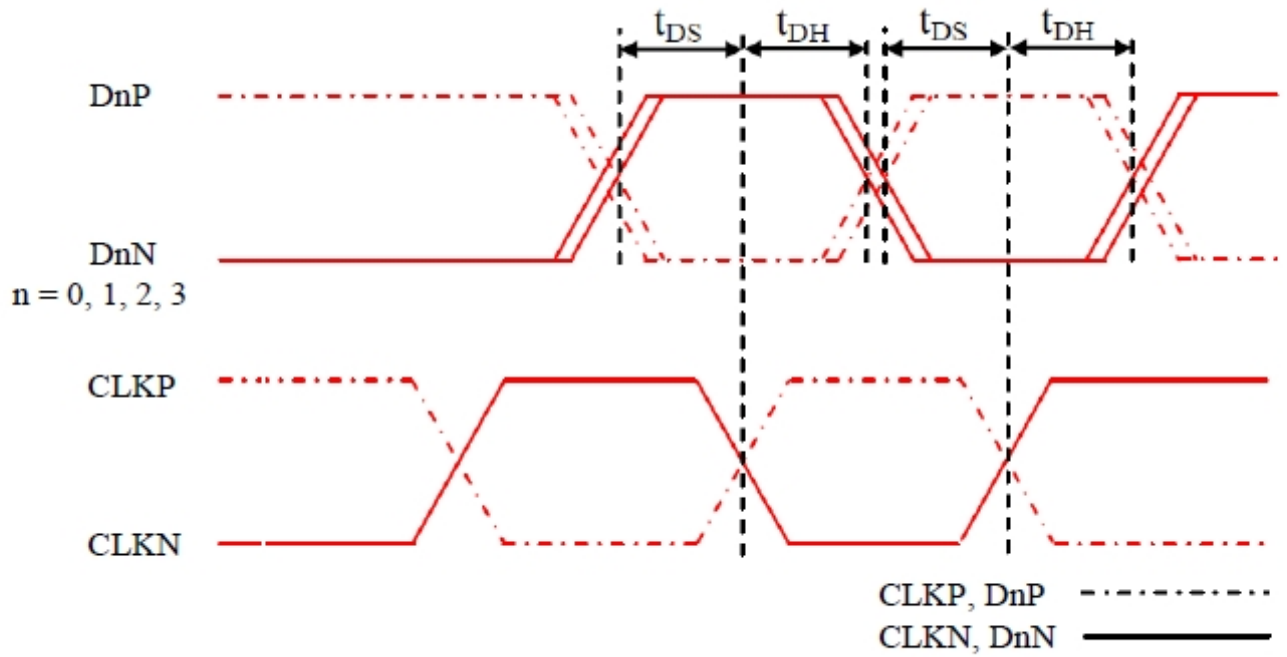


Figure 119: DSI Data to Clock Channel Timings

Table 40: DSI Data to Clock Channel Timings

Signal	Symbol	Parameter	Min	Max
DnP/N , n=0 and 1	$t_{DS}$	Data to Clock Setup time	0.15xUI	-
	$t_{DH}$	Clock to Data Hold Time	0.15xUI	-



6.3 High Speed Mode – Rising and Fall Timings

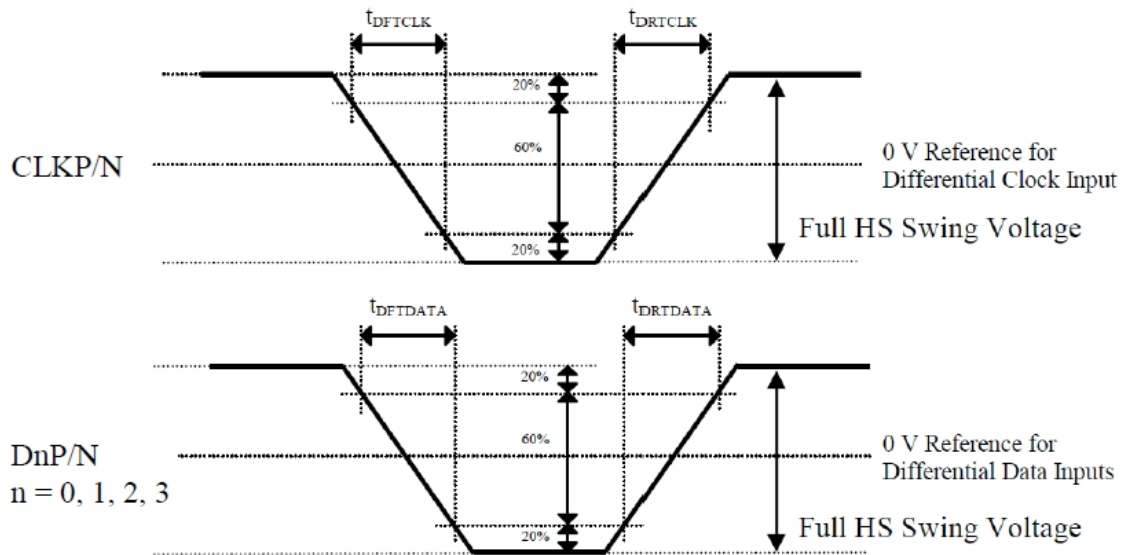


Figure 120: Rising and Falling Timings on Clock and Data Channels

Table 41: Rise and Fall Timings on Clock and Data Channels

Parameter	Symbol	Condition	Specification		
			Min	Typ	Max
Differential Rise Time for Clock	$t_{DRTCLK}$	CLKP/N	150 ps	-	0.3UI (Note)
Differential Rise Time for Data	$t_{DRTDATA}$	DnP/N n=0 and 1	150 ps	-	0.3UI (Note)
Differential Fall Time for Clock	$t_{DFTCLK}$	CLKP/N	150 ps	-	0.3UI (Note)
Differential Fall Time for Data	$t_{DFTDATA}$	DnP/N n=0 and 1	150 ps	-	0.3UI (Note)

Note: The display module has to meet timing requirements, which are defined for the transmitter (MCU) on MIPI D-Phy standard.

6.4 Low Speed Mode – Bus Turn Around

Lower Power Mode and its State Periods on the Bus Turnaround (BTA) from the MCU to the Display Module (ILI9881C) are illustrated for reference purposes below.

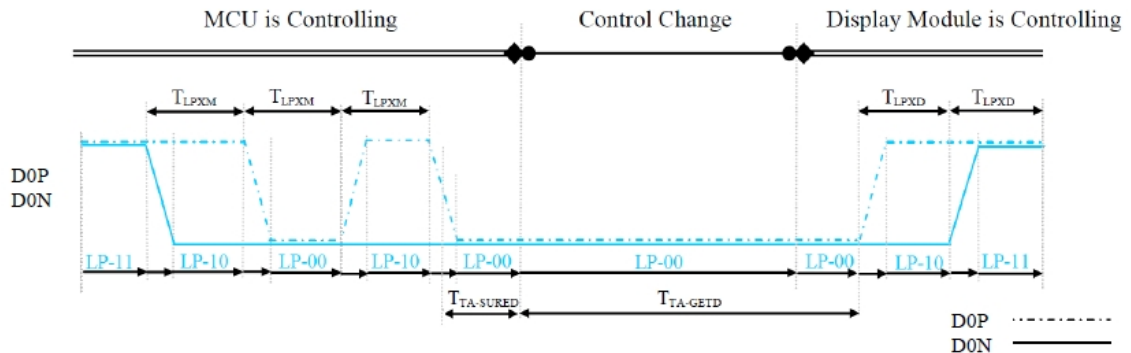


Figure 121: BTA from the MCU to the Display Module

Lower Power Mode and its State Periods on the Bus Turnaround (BTA) from the Display Module (ILI9881C) to the MCU are illustrated for reference purposes below.

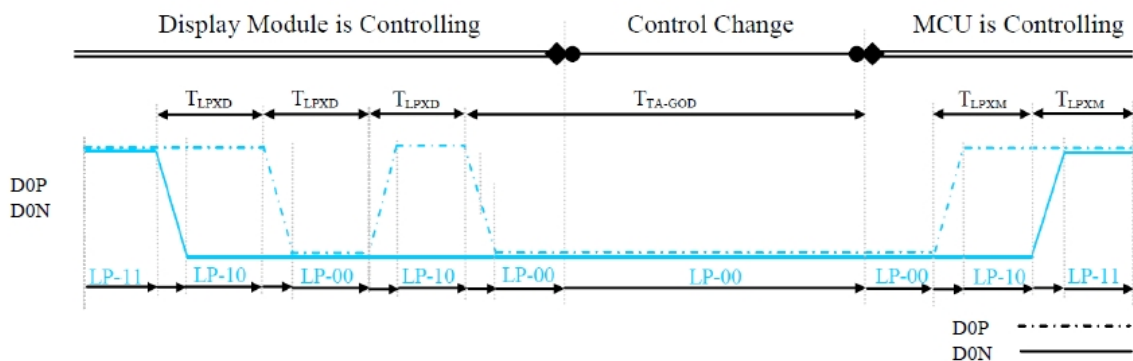


Figure 122: BTA from the Display Module to the MCU

Table 42: Low Power State Period Timings – A

Signal	Symbol	Description	Min	Max	Unit
D0P/N	$T_{LPXM}$	Length of LP-00, LP-01, LP-10 or LP-11 periods MCU → Display Module (ILI9881C)	50	75	ns
D0P/N	$T_{LPXD}$	Length of LP-00, LP-01, LP-10 or LP-11 periods Display Module (ILI9881C) → MCU	50	75	ns
D0P/N	$T_{TA-SURED}$	Time-out before the Display Module (ILI9881C) starts driving	$T_{LPXD}$	$2 \times T_{LPXD}$	ns

Table 43: Low Power State Period Timings – B

Signal	Symbol	Description	Time	Unit
D0P/N	$T_{TA-GETD}$	Time to drive LP-00 by Display Module (ILI9881C)	$5 \times T_{LPXD}$	ns
D0P/N	$T_{TA-GOD}$	Time to drive LP-00 after turnaround request - MCU	$4 \times T_{LPXD}$	ns

6.5 Data Lanes from Low Power Mode to High Speed Mode

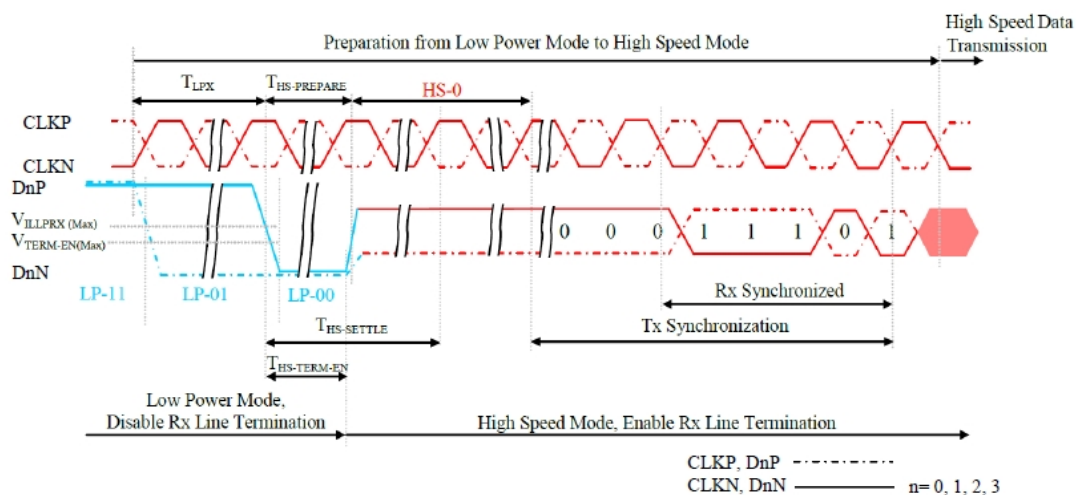


Figure 123: Data Lanes - Low Power Mode to High Speed Mode Timings

Table 44: Data Lanes - Low Power Mode to High Speed Mode Timings

Signal	Symbol	Description	Min	Max	Unit
DnP/N, n = 0 and 1	$T_{LPX}$	Length of any Low Power State Period	50	-	ns
DnP/N, n = 0 and 1	$T_{HS-PREPARE}$	Time to drive LP-00 to prepare for HS Transmission	$40+4xUI$	$85+6xUI$	ns
DnP/N, n = 0 and 1	$T_{HS-TERM-EN}$	Time to enable Data Lane Receiver line termination measured from when Dn crosses $V_{ILMAX}$	-	$35+4xUI$	ns

6.6 Data Lanes from High Power Mode to High Speed Mode

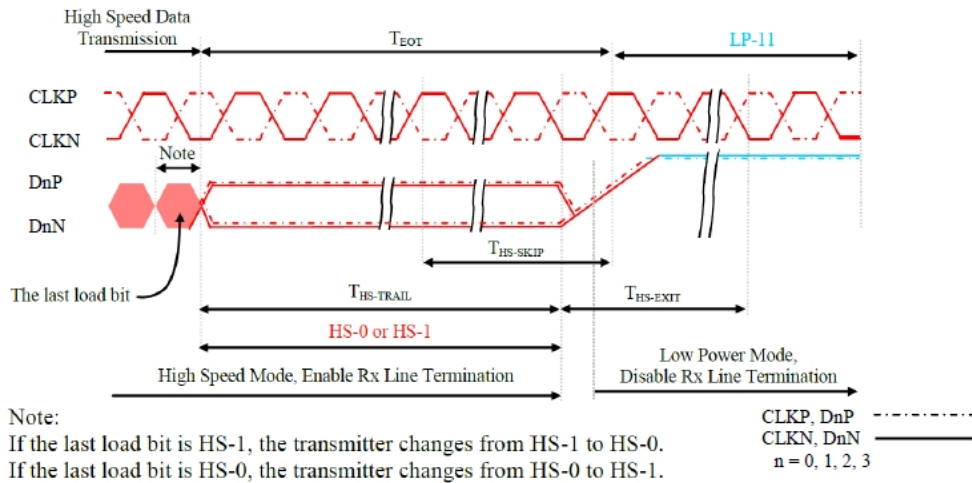


Figure 124: Data Lanes - High Speed Mode to Low Power Mode Timings

Table 45: Data Lanes - High Speed Mode to Low Power Mode Timings

Signal	Symbol	Description	Min	Max	Unit
DnP/N, n = 0 and 1	$T_{HS-SKIP}$	Time-Out at Display Module (IL9881C) to ignore transition period of EoT	40	55+4xUI	ns
DnP/N, n = 0 and 1	$T_{HS-EXIT}$	Time to driver LP-11 after HS burst	100	-	ns

6.7 DSI Clock Burst – High Speed Mode to/from Low Power Mode

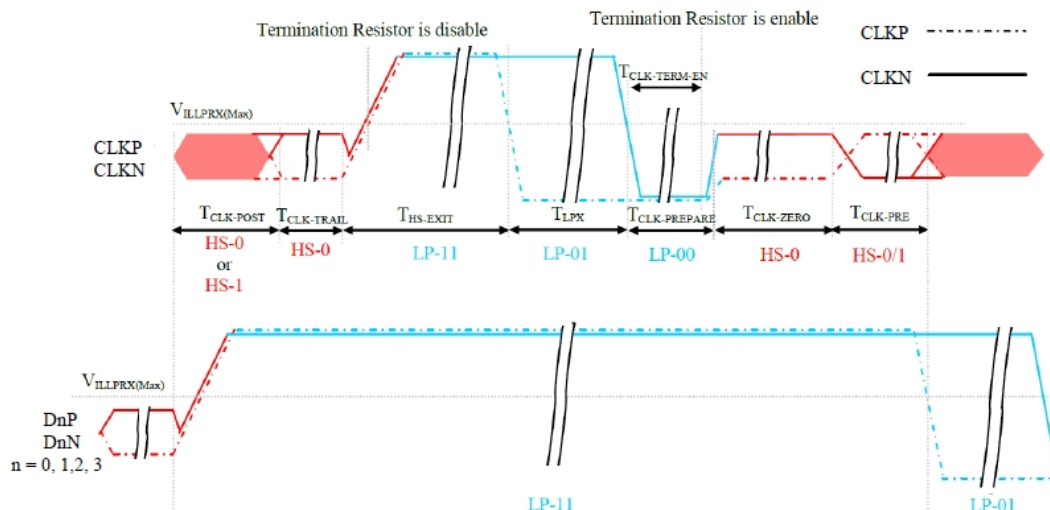
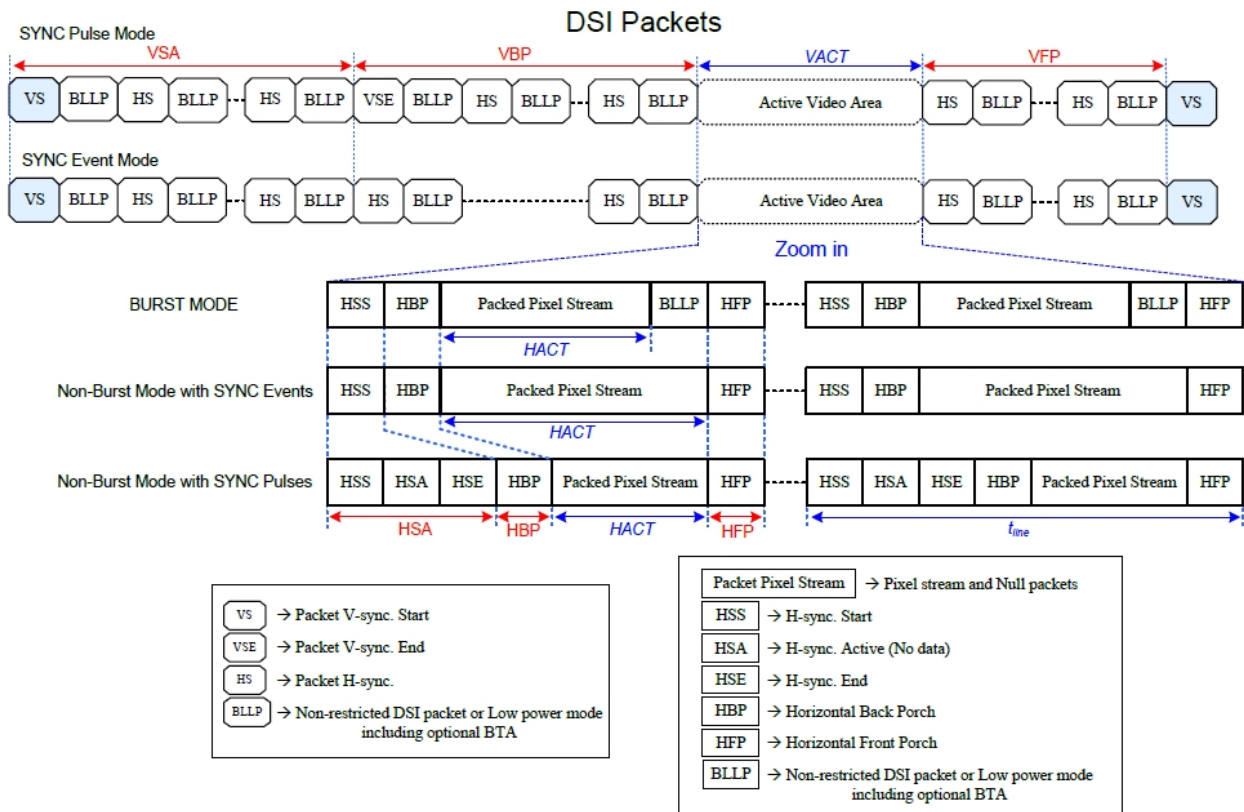


Figure 125: Clock Lanes - High Speed Mode to/from Low Power Mode Timings

Table 46: Clock Lanes - High Speed Mode to/from Low Power Mode Timings

Signal	Symbol	Description	Min	Max	Unit
CLKP/N	$T_{CLK-POST}$	Time that the MCU shall continue sending HS clock after the last associated Data Lanes has transitioned to LP mode	$60+52xUI$	-	ns
CLKP/N	$T_{CLK-TRAIL}$	Time to drive HS differential state after last payload clock bit of a HS transmission burst	60	-	ns
CLKP/N	$T_{HS-EXIT}$	Time to drive LP-11 after HS burst	100	-	ns
CLKP/N	$T_{CLK-PREPARE}$	Time to drive LP-00 to prepare for HS transmission	38	95	ns
CLKP/N	$T_{CLK-TERM-EN}$	Time-out at Clock Lane to enable HS termination	-	38	ns
CLKP/N	$T_{CLK-PREPARE} + T_{CLK-ZERO}$	Minimum lead HS-0 drive period before starting Clock	300	-	ns
CLKP/N	$T_{CLK-PRE}$	Time that the HS clock shall be driven prior to any associated Data Lane beginning the transition from LP to HS mode	$8xUI$	-	ns

6.8 Timing for DSI video mode



Parameters	Symbols	Min.	Typ.	Max.	Units
Vertical sync. active	VSA	TBD	TBD	-	Line
Vertical Back Porch	VBP	TBD	TBD	-	Line
Vertical Front Porch	VFP	TBD	TBD	-	Line
Active lines per frame	VACT	-	1280	-	Line
Horizontal sync. active	HSA	TBD	TBD	-	Pixel
Horizontal Back Porch	HBP	TBD	TBD	-	Pixel
Horizontal Front Porch	HFP	TBD	TBD	-	Pixel
Active pixels per line	HACT	-	800	-	Pixel
Line time	$t_{line}$	TBD		-	bps/lane
Bit rate	BR <sub>bps</sub>	200		Note 5	Line

1 UI=1/Bit rate

$$HAS(\text{pixel}) = (tHSA \times \text{lane number}) / (UI \times \text{pixel format})$$

$$HBP(\text{pixel}) = (tHBP \times \text{lane number}) / (UI \times \text{pixel format})$$

$$HFP(\text{pixel}) = (tHFP \times \text{lane number}) / (UI \times \text{pixel format})$$

$$\text{Frame Rate} = \frac{BR_{bps} \times \text{Lane}_{num}}{(VACT + VSA + VBP + VFP) \times (HACT + HSA + HBP + HFP) \times \text{Pixel Format}}$$

Example : BR<sub>bps</sub> = 457Mbps/lane, 1UI=2.1883ns, Frame rate=60Hz, VACT=1280, VSA=2, VBP=30, VFP=20, HACT=720, HSA=33, HBP=100, HFP=100, Lane<sub>num</sub>=4(lane), Pixel Format=24(bit).

**Note:**

1. Lane<sub>num</sub>: Data lane of MIPI-DSI.
2. Pixel Format: Please reference to "4.1DSI System Interface".
3. The formula exists slightly error because of the host-transmission way.
4. The best frame rate setting : 2 data lanes : 50~60 Hz / 3 data lanes : 50~70 Hz / 4 data lanes : 50~70 Hz.
5. Please reference to "Table 39: Limited Clock Channel Speed"

6.9 Reset Input Timing

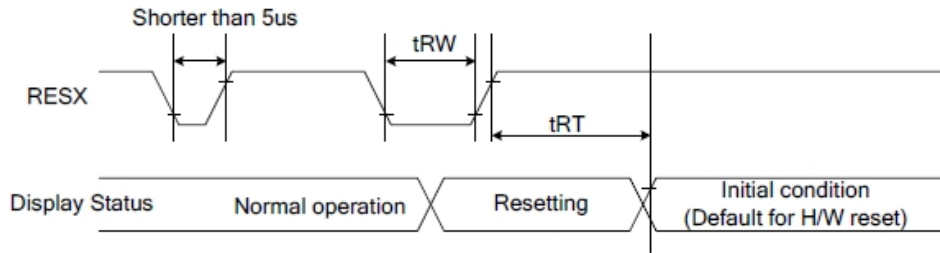


Figure 126: Reset Timing

Table 47: Reset Timing

Signal	Symbol	Parameter	Min	Max	Unit
RESX	$t_{RW}$	Reset pulse duration	10		$\mu$ S
	$t_{RT}$	Reset cancel		5 (note 1,5) 120 (note 1,6,7)	mS

Notes:

1. The reset cancel also includes required time for loading ID bytes, VCOM setting and other settings from EEPROM to registers. This loading is done every time when there is H/W reset cancel time ( $t_{RT}$ ) within 5 ms after a rising edge of RESX.
2. Spike due to an electrostatic discharge on RESX line does not cause irregular system reset according to the Table 48.

Table 48: Reset Descript

RESX Pulse	Action
Shorter than 5us	Reset Rejected
Longer than 10us	Reset
Between 5us and 10us	Reset starts

3. During the Resetting period, the display will be blanked (The display enters the blanking sequence, which maximum time is 120 ms, when Reset Starts in the Sleep Out mode. The display remains the blank state in the Sleep In mode.) and then return to Default condition for Hardware Reset.
4. Spike Rejection can also be applied during a valid reset pulse, as shown below:

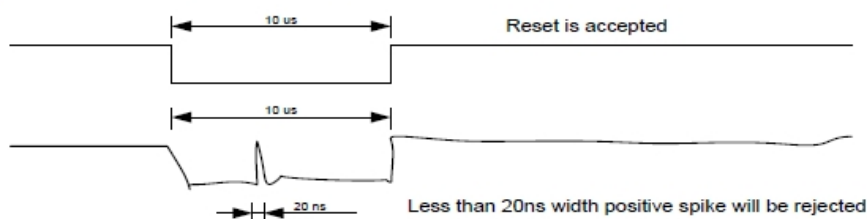


Figure 127: Positive Noise Pulse during Reset Low

5. When Reset applied during Sleep In Mode.
6. When Reset applied during Sleep Out Mode.
7. It is necessary to wait 5msec after releasing RESX before sending commands. Also Sleep Out command cannot be sent for 120msec.



## 7. LCD Module Out-Going Quality Level

### 7.1 VISUAL & FUNCTION INSPECTION STANDARD

#### 7.1.1 Inspection Conditions

Inspection performed under the following conditions is recommended.

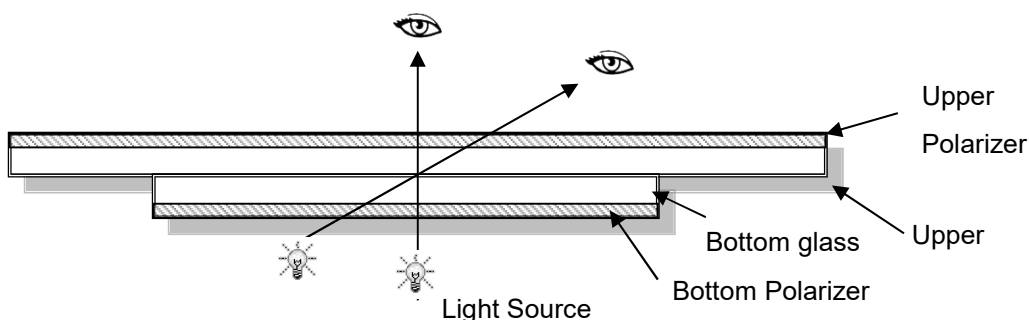
Temperature: 25°C±5°C

Humidity: 65%±10%RH

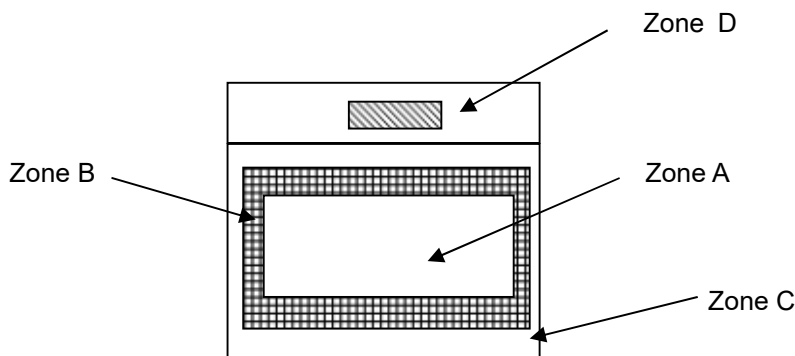
Viewing Angle: Normal viewing Angle.

Illumination: Single fluorescent lamp (300 to 700Lux)

Viewing distance: 30-50cm



#### 7.1.2 Definition



Zone A : Effective Viewing Area(Character or Digit can be seen)

Zone B : Viewing Area except Zone A

Zone C : Outside (Zone A+Zone B) which can not be seen after assembly by customer

Zone D : IC Bonding Area

Note: As a general rule ,visual defects in Zone C can be ignored when it doesn't effect product function or appearance after assembly by customer

## 7.1.3 Sampling Plan

According to GB/T 2828-2012, normal inspection, Class II

AQL:

Major Defect	Minor Defect
0.65	1.5

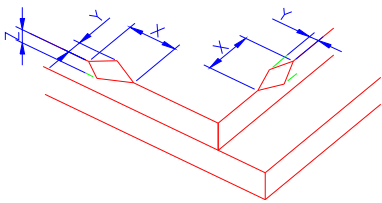
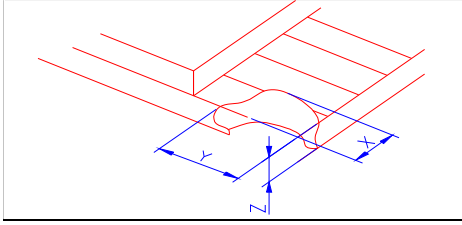
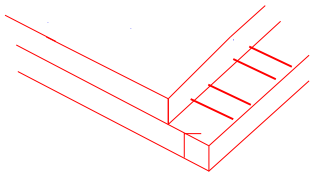
LCD: Liquid Crystal Display, LCM: Liquid Crystal Module,

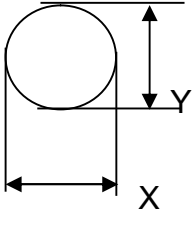
No	Items to be inspected	Criteria	Classification of defects
1	Functional defects	1) No display, Open or miss line 2) Display abnormally, Short 3) Backlight no lighting, abnormal lighting. etc...	Major
2	Missing	Missing components and etc...	
3	Outline dimension	Overall outline dimension beyond the drawing is not allowed, deformation and etc...	
4	Color tone	Color unevenness, refer to limited sample	Minor
5	Spot/Line defect	Light dot, Dim spot, (Note1) Polarizer Air Bubble, Polarizer accidented spot and etc.	
6	Soldering appearance	Good soldering , Peeling off is not allowed and etc.	
7	LCD/Polarizer	Black/White spot/line, scratch, crack, etc.	


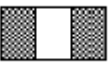

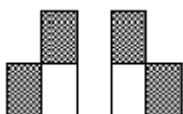
**Note1:** a) Light dot: Dots appear bright and unchanged in size in which LCD panel is displaying under black pattern.


b) Dim dot: Dots appear dark and unchanged in size in which LCD panel is displaying under pure red, green, blue picture.

7.1.4 Criteria (Visual)

Number	Items	Criteria(mm)						
1.0 LCD Crack/Broken NOTE: X: Length Y: Width Z: Height L: Length of ITO, T: Height of LCD	(1) The edge of LCD broken	 <table border="1" data-bbox="751 611 1453 757"> <thead> <tr> <th>X</th> <th>Y</th> <th>Z</th> </tr> </thead> <tbody> <tr> <td>≤3.0mm</td> <td>&lt;Inner border line of the seal</td> <td>≤T</td> </tr> </tbody> </table>	X	Y	Z	≤3.0mm	<Inner border line of the seal	≤T
	X	Y	Z					
	≤3.0mm	<Inner border line of the seal	≤T					
(2) LCD corner broken	 <table border="1" data-bbox="831 1066 1370 1167"> <thead> <tr> <th>X</th> <th>Y</th> <th>Z</th> </tr> </thead> <tbody> <tr> <td>≤3.0mm</td> <td>≤L</td> <td>≤T</td> </tr> </tbody> </table>	X	Y	Z	≤3.0mm	≤L	≤T	
X	Y	Z						
≤3.0mm	≤L	≤T						
(3) LCD crack	 <p style="text-align: center;">Crack Not allowed</p>							

2.0	Spot defect	① light dot ( black/white spot , pinhole, stain, etc. )																												
	 <p style="text-align: center;"><math>\Phi=(X+Y)/2</math></p>	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th rowspan="2" style="text-align: center;">Zone Size (mm)</th> <th colspan="3" style="text-align: center;">Acceptable Qty</th> </tr> <tr> <th style="text-align: center;">A</th> <th style="text-align: center;">B</th> <th style="text-align: center;">C</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;"><math>\Phi \leq 0.15</math></td> <td colspan="3" style="text-align: center;">Ignore</td> </tr> <tr> <td style="text-align: center;"><math>0.15 &lt; \Phi \leq 0.25</math></td> <td colspan="3" rowspan="2" style="text-align: center;">Ignore</td> </tr> <tr> <td style="text-align: center;"><math>0.25 &lt; \Phi \leq 0.4</math></td> <td colspan="2" style="text-align: center;">3(distance <math>\geq 6</math>mm)</td> </tr> <tr> <td style="text-align: center;"><math>\Phi &gt; 0.4</math></td> <td colspan="3" style="text-align: center;">2(distance <math>\geq 6</math>mm)</td> </tr> <tr> <td style="text-align: center;"><math>\Phi &gt; 0.4</math></td> <td colspan="3" style="text-align: center;">0</td> </tr> </tbody> </table>			Zone Size (mm)	Acceptable Qty			A	B	C	$\Phi \leq 0.15$	Ignore			$0.15 < \Phi \leq 0.25$	Ignore			$0.25 < \Phi \leq 0.4$	3(distance $\geq 6$ mm)		$\Phi > 0.4$	2(distance $\geq 6$ mm)			$\Phi > 0.4$	0		
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3.0	LCD Pixel defect	<p>Pixel bad points</p> <table border="1" data-bbox="488 253 1445 999"> <thead> <tr> <th data-bbox="488 253 683 304">Item</th> <th data-bbox="683 253 1195 304">Zone A</th> <th data-bbox="1195 253 1445 304">Acceptable Qty</th> </tr> </thead> <tbody> <tr> <td data-bbox="488 304 683 465" rowspan="3">Bright dot</td> <td data-bbox="683 304 1195 360">Random</td> <td data-bbox="1195 304 1445 360">N≤2</td> </tr> <tr> <td data-bbox="683 360 1195 416">2 dots adjacent</td> <td data-bbox="1195 360 1445 416">N≤0</td> </tr> <tr> <td data-bbox="683 416 1195 465">3 dots adjacent</td> <td data-bbox="1195 416 1445 465">N≤0</td> </tr> <tr> <td data-bbox="488 465 683 629" rowspan="3">Dark dot</td> <td data-bbox="683 465 1195 521">Random</td> <td data-bbox="1195 465 1445 521">N≤2</td> </tr> <tr> <td data-bbox="683 521 1195 577">2 dots adjacent</td> <td data-bbox="1195 521 1445 577">N≤0</td> </tr> <tr> <td data-bbox="683 577 1195 629">3 dots adjacent</td> <td data-bbox="1195 577 1445 629">N≤0</td> </tr> <tr> <td data-bbox="488 629 683 943">Distance</td> <td data-bbox="683 629 1195 943">                     1. Minimum Distance Between Bright dots.                      2. Minimum Distance Between dark dots                      3. Minimum Distance Between dark and bright dot.                 </td> <td data-bbox="1195 629 1445 943">5mm</td> </tr> <tr> <td colspan="2" data-bbox="488 943 1195 999">Total bright and dark dot</td> <td data-bbox="1195 943 1445 999">N≤4</td> </tr> </tbody> </table> <p data-bbox="488 1010 568 1043">Note:</p> <p data-bbox="488 1066 1453 1155">A) Bright dot: Dots appear bright and unchanged in size in which LCD panel is displaying under black pattern.</p> <p data-bbox="488 1167 1453 1256">B) Dark dot: Dots appear dark and unchanged in size in which LCD panel is displaying under pure red, green, blue picture.</p> <p data-bbox="488 1312 983 1346">C) 2 dot adjacent = 1 pair = 2 dots</p> <p data-bbox="488 1357 600 1391">Picture:</p> <div data-bbox="616 1447 695 1514" style="display: inline-block; text-align: center;">  </div> <p data-bbox="536 1559 743 1592">2 dot adjacent</p> <div data-bbox="1031 1447 1142 1514" style="display: inline-block; text-align: center;">  </div> <p data-bbox="983 1559 1190 1592">2 dot adjacent</p> <div data-bbox="624 1615 663 1727" style="display: inline-block; text-align: center;">  </div> <p data-bbox="488 1749 823 1783">2 dot adjacent (vertical)</p> <div data-bbox="1031 1615 1214 1727" style="display: inline-block; text-align: center;">  </div> <p data-bbox="967 1749 1270 1783">2 dot adjacent (slant)</p>	Item	Zone A	Acceptable Qty	Bright dot	Random	N≤2	2 dots adjacent	N≤0	3 dots adjacent	N≤0	Dark dot	Random	N≤2	2 dots adjacent	N≤0	3 dots adjacent	N≤0	Distance	1. Minimum Distance Between Bright dots. 2. Minimum Distance Between dark dots 3. Minimum Distance Between dark and bright dot.	5mm	Total bright and dark dot		N≤4
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Total bright and dark dot		N≤4																							

4.0	Line defect (LCD /Polarizer backlight black/white line, scratch, stain)  W: width, L : length  N : Count	<table border="1"> <thead> <tr> <th rowspan="2">Width(mm)</th> <th rowspan="2">Length(m m)</th> <th colspan="3">Acceptable Qty</th> </tr> <tr> <th>A</th> <th>B</th> <th>C</th> </tr> </thead> <tbody> <tr> <td><math>\Phi \leq 0.03</math></td> <td>Ignore</td> <td colspan="3">Ignore</td> </tr> <tr> <td><math>0.03 &lt; W \leq 0.04</math></td> <td><math>L \leq 3.0</math></td> <td colspan="3">N<math>\leq</math>2</td> </tr> <tr> <td><math>0.04 &lt; W \leq 0.05</math></td> <td><math>L \leq 2.0</math></td> <td colspan="3">N<math>\leq</math>1</td> </tr> <tr> <td><math>W &gt; 0.05</math></td> <td colspan="4">Define as spot defect</td> </tr> </tbody> </table>	Width(mm)	Length(m m)	Acceptable Qty			A	B	C	$\Phi \leq 0.03$	Ignore	Ignore			$0.03 < W \leq 0.04$	$L \leq 3.0$	N $\leq$ 2			$0.04 < W \leq 0.05$	$L \leq 2.0$	N $\leq$ 1			$W > 0.05$	Define as spot defect			
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$0.04 < W \leq 0.05$	$L \leq 2.0$	N $\leq$ 1																												
$W > 0.05$	Define as spot defect																													
5.0	Electronic Components SMT.	Not allow missing parts, solderless connection, cold solder joint, mismatch, The positive and negative polarity opposite																												
6.0	Display color & Brightness.	1. Color: Measuring the color coordinates, The measurement standard according to the datasheet or samples. 2. Brightness: Measuring the brightness of White screen, The measurement standard according to the datasheet or Samples.																												
7.0	LCD Mura/Waving/ Hot spot	Not visible through 5% ND filter in 50% gray or judge by limit sample if necessary.																												

Criteria ( functional items)

Number	Items	Criteria (mm)
1	No display	Not allowed
2	Missing segment	Not allowed
3	Short	Not allowed
4	Backlight no lighting	Not allowed

## 8. Reliability Test Result

Item	Condition	Inspection after test
High Temperature Operating	+70°C,96h	Inspection after 2~4hours storage at room temperature, the sample shall be free from defects: 1. Air bubble in the LCD; 2. Non-display; 3. Missing segments/line; 4. Glass crack; 5. Current IDD is twice higher than initial value.
Low Temperature Operating	-20°C, 96h	
High Temperature Storage	+80°C, 96h	
Low Temperature Storage	-30°C, 96h	
High Temperature & High Humidity Operating	+60°C, 90% RH ,96h	
Thermal Shock (Non-operation)	-10°C, 30 min ↔ 60°C, 30 min, Change time: 5min 20CYC.	
ESD test	C=150pF, R=330,5points/panel Air:±8kV, 5times; Contact:±6kV, 5 times; (Environment: 15°C~35°C, 30%~60%).	
Vibration (Non-operation)	Frequency range:10~55Hz, Stroke:1.5mm Sweep:10Hz~55Hz~10Hz 2 hours for each direction of X.Y.Z. (6 hours for total) (Package	
Box Drop Test	1 Corner 3 Edges 6 faces,80cm(MEDIUM BOX)	

Remark:

1. The test samples should be applied to only one test item.
2. Sample size for each test item is 5~10pcs.
3. For Damp Proof Test, Pure water (Resistance > 10MΩ) should be used.
4. In case of malfunction defect caused by ESD damage, if it would be recovered to normal state after resetting, it would be judged as a good part.
5. Failure Judgment Criterion: Basic Specification, Electrical Characteristic, Mechanical Characteristics, Optical Characteristic.
6. The color fading mura of polarizing filter should not care.

## **9. Cautions and Handling Precautions**

### **9.1 Handling and Operating the Module**

- (1) When the module is assembled, it should be attached to the system firmly.  
Do not warp or twist the module during assembly work.
- (2) Protect the module from physical shock or any force. In addition to damage, this may cause improper operation or damage to the module and back-light unit.
- (3) Note that polarizer is very fragile and could be easily damaged. Do not press or scratch the surface.
- (4) Do not allow drops of water or chemicals to remain on the display surface.  
If you have the droplets for a long time, staining and discoloration may occur.
- (5) If the surface of the polarizer is dirty, clean it using some absorbent cotton or soft cloth.
- (6) The desirable cleaners are water, IPA (Isopropyl Alcohol) or Hexane.  
Do not use ketene type materials (ex. Acetone), Ethyl alcohol, Toluene, Ethyl acid or Methyl chloride. It might permanent damage to the polarizer due to chemical reaction.
- (7) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contact with hands, legs, or clothes, it must be washed away thoroughly with soap.
- (8) Protect the module from static; it may cause damage to the CMOS ICs.
- (9) Use finger-stalls with soft gloves in order to keep display clean during the incoming inspection and assembly process.
- (10) Do not disassemble the module.
- (11) Protection film for polarizer on the module shall be slowly peeled off just before use so that the electrostatic charge can be minimized.
- (12) Pins of I/F connector shall not be touched directly with bare hands.
- (13) Do not connect, disconnect the module in the "Power ON" condition.

### **9.2 Storage and Transportation.**

- (1) Do not leave the panel in high temperature, and high humidity for a long time.  
It is highly recommended to store the module with temperature from 0°C to 35°C and relative humidity of less than 70%
- (2) Do not store the TFT-LCD module in direct sunlight.
- (3) The module shall be stored in a dark place. When storing the modules for a long time, be sure to adopt effective measures for protecting the modules from strong ultraviolet radiation, sunlight, or fluorescent light.
- (4) It is recommended that the modules should be stored under a condition where no condensation is allowed.  
Formation of dewdrops may cause an abnormal operation or a failure of the module.  
In particular, the greatest possible care should be taken to prevent any module from being operated where condensation has occurred inside.
- (5) This panel has its circuitry FPC on the bottom side and should be handled carefully in order not to be stressed.