

Display Elektronik GmbH

# DATA SHEET

TFT MODULE

DEM 320320B VMX-PW-N

2,73“ TFT

Product Specification

Version: 0

16.07.2025



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**\* Description**

This is a color active matrix TFT (Thin Film Transistor) LCD (liquid crystal display) that uses amorphous silicon TFT as a switching device. This module is composed of a Transmissive type TFT-LCD Panel, driver circuit, back-light unit.

The resolution of a 2.73 " TFT-LCD contains 320x320 pixels, and can display up to 16.7 Million colors.

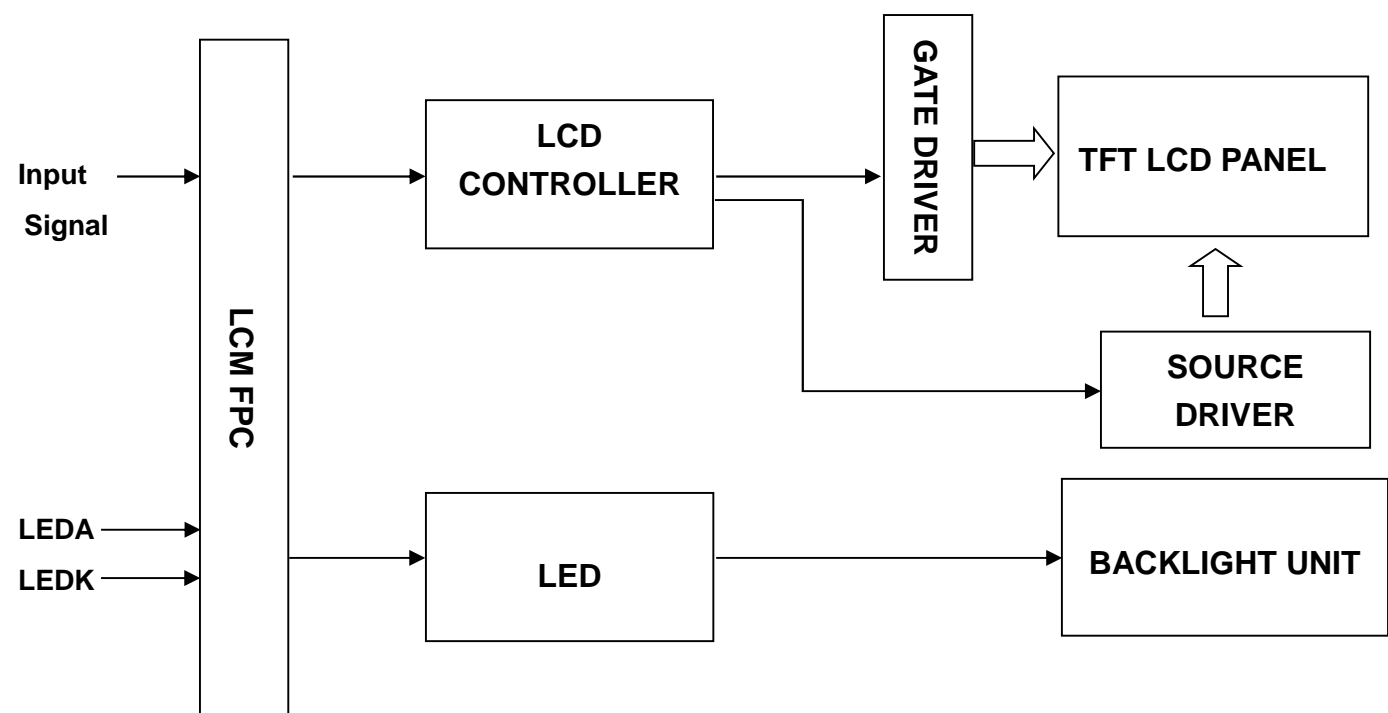
**\* Features**

General Information Items	Specification	Unit	Note
	Main Panel		
Display area(AA)	48.96(H)*48.96(V) (2.73 inch)	mm	-
Driver element	TFT active matrix	-	-
Display colors	16.7M	colors	-
Number of pixels	320(RGB)*320	dots	-
Pixel arrangement	RGB vertical stripe	-	-
Pixel pitch	0.153(H)*0.153(V)	mm	-
Viewing angle	ALL	o'clock	-
Controller IC	ST7796	-	-
LCM Interface	3/4serial 8/9/16/18bit MCU 3/4SPI+16/18BIT RGB	-	-
Display mode	Transmissive /Normally Black	-	-
Operating temperature	-30 ~ +85	°C	-
Storage temperature	-30 ~ +85	°C	-

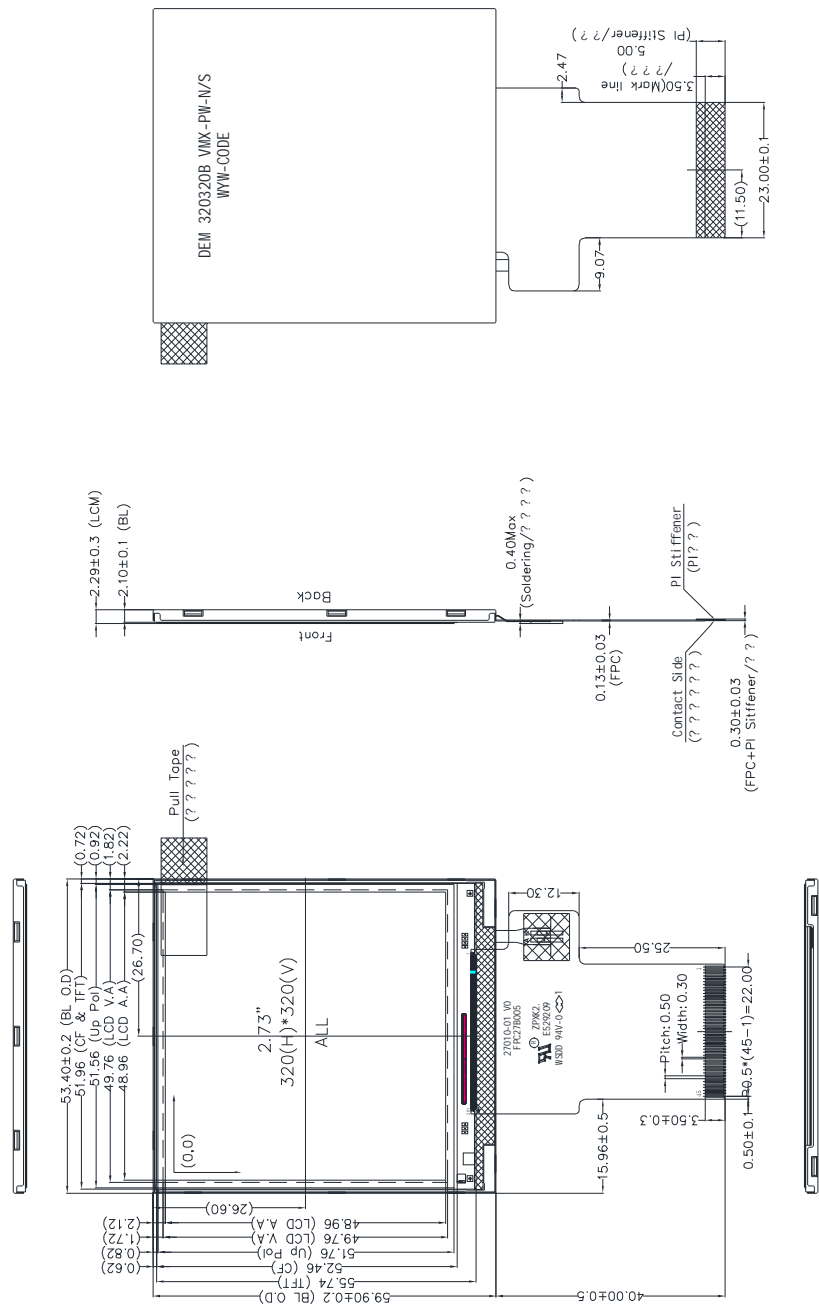
**\* Mechanical Information**

Item		Min.	Typ.	Max.	Unit	Note
Module size	Horizontal(H)	-	53.4	-	mm	
	Vertical(V)	-	59.9	-	mm	
	Depth(D)	-	2.29	-	mm	
Weight		-	14	-	g	

1. Block Diagram



2. Outline Dimension



IM2	IM1	IM0	Interface type	DB Pin in use
0	0	0	DBI Tyb_ 18-bit interface	DB17-DB0
0	0	1	DBI Tyb_ 9-bit interface	DB8-DB0
0	1	0	DBI Tyb_ 16-bit interface	DB15-DB0
0	1	1	DBI Tyb_ 8-bit interface	DB7-DB0
1	0	1	3-Wire 9 BIT data serial Interface	SDI SCL CS
1	1	1	4-Wire 8 BIT data serial Interface	SDI SCL CS RS

NOTE: 1.If not use PIN fix to the GND ,VCI or NC;  
2.If use RGB interface must select serial interface.

- NOTES:
1. DISPLAY TYPE: 2.73", TFT-LCD, 16.7M COLORS
  2. DISPLAY MODE: NORMALLY BLACK/IPS
  3. VIEWING DIRECTION: ALL
  4. LCM DRIVER IC: ST7796 (COG)  
LCM Interface: 3/4 SPI  
8/9/16/18 bit MCU  
3/4 SPI+16/18 bit RGB
  5. VCI: 3.3V,IOVCC:1.8-3.3V(REF IC D.S)
  5. OPERATING TEMP: -30°C TO 85°C
  - STORAGE TEMP: -30°C TO 85°C
  7. BACK LIGHT: 6 LED WHITE, 20mA(constant current), (16.8~20.4)V
  8. RoHS COMPLIANT.
  9. " \* "critical dimension;( )reference dimension.

TFT FPC stretching model shipment  
(TFT FPC?? ??)

### 3. Input Terminal Pin Assignment

NO	SYMBOL	DISCRIPTION					I/O																																			
1	GND	Ground.					P																																			
2	IOVCC	Supply voltage for IO(1.8-3.3V)					P																																			
3	VCI	Supply voltage(3.3V).					P																																			
4	IM0	<table><tr><th>IM2</th><th>IM1</th><th>IM0</th><th>Interface type</th><th>DB Pin in use</th></tr><tr><td>0</td><td>0</td><td>0</td><td>DBI Tyb_ 18-Bit Interface</td><td>DB17-DB0</td></tr><tr><td>0</td><td>0</td><td>1</td><td>DBI Tyb_ 9-Bit Interface</td><td>DB8-DB0</td></tr><tr><td>0</td><td>1</td><td>0</td><td>DBI Tyb_ 16-Bit Interface</td><td>DB15-DB0</td></tr><tr><td>0</td><td>1</td><td>1</td><td>DBI Tyb_ 8-Bit Interface</td><td>DB7-DB0</td></tr><tr><td>1</td><td>0</td><td>1</td><td>3-Wire 9-BIT Data Serial Interface</td><td>SDA SCL CS</td></tr><tr><td>1</td><td>1</td><td>1</td><td>4-Wire 8-BIT Data Serial Interface</td><td>SDA SCL CS RS</td></tr></table>					IM2	IM1	IM0	Interface type	DB Pin in use	0	0	0	DBI Tyb_ 18-Bit Interface	DB17-DB0	0	0	1	DBI Tyb_ 9-Bit Interface	DB8-DB0	0	1	0	DBI Tyb_ 16-Bit Interface	DB15-DB0	0	1	1	DBI Tyb_ 8-Bit Interface	DB7-DB0	1	0	1	3-Wire 9-BIT Data Serial Interface	SDA SCL CS	1	1	1	4-Wire 8-BIT Data Serial Interface	SDA SCL CS RS	I
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5	IM1																																									
6	IM2																																									
7	RESX	- This signal will reset the device and it must be applied to properly initialize the chip. - Signal is active low.					I																																			
8	VSXNC	Frame synchronizing signal for RGB interface operation. fix this pin at VCI or GND when not in use.					I																																			
9	HSXNC	Line synchronizing signal for RGB interface operation. fix this pin at VCI or GND when not in use					I																																			
10	PCLK	Dot clock signal for RGB interface operation Fix this pin at VCI or GND when not in use.					I																																			
11	DE	Data enable signal for RGB interface operation. fix this pin at VCI or GND when not in use.					I																																			
12-29	DB17-DB0	18-bit parallel bi-directional data bus for MCU system and RGB interface mode . Fix to GND level when not in use					I/O																																			
30	DOUT	- SPI interface output pin. - The data is outputted on the falling edge of the SCL signal. - If not used, please fix this pin at floating.					O																																			
31	DIN_SDA	- SPI interface input/output pin. - The data is latched on the rising edge of the SCL signal. - If not used, please fix this pin GND level.					I																																			
32	RDX	- Read enable in 8080 MCU parallel interface. Low-active.					I																																			

		- If not used, please fix this pin GND level.	
33	WRX_S CL	- Write enable in MCU parallel interface. - In SPI mode, this pin is used as SCL. - If not used, please fix this pin GND level.	I
34	DCX	-Display data/command selection (RS) pin in MCU interface. DCX=' 1' : display data or parameter. DCX=' 0' : register index / command. - If not used, please fix this pin at GND level.	I
35	CSX	Chip select input pin ("Low" enable). fix this pin at VCI or GND when not in use.	I
36	TE	Serve as a TE (Tearing Effect) output signal Leave the pin open when not in use	O
37	XR(NC)	Touch panel Right Glass Terminal	A/D
38	YD(NC)	Touch panel Bottom Film Terminal	A/D
39	XL(NC)	Touch panel LEFT Glass Terminal	A/D
40	YU(NC)	Touch panel Top Film Terminal	A/D
41	NC	NC	-
42	LEDK	Cathode pin OF backlight	P
43	LEDA	Anode pin of backlight	P
44	NC	NC	-
45	GND	Ground.	P



## 4. LCD Optical Characteristics

### 4.1 Optical specification

Item		Symbol	Condition	Min.	Typ.	Max.	Unit.	Note
Contrast Ratio		CR	$\Theta=0$ Normal Viewing Angle	1000	1200	--	--	(1) (2)
Response Time	Rising	$T_{R+T}$ F		--	30	35	msec	(1)
	Falling							(3)
Color Gamut		S(%)	-	--	63	--	%	
Color Filter Chromaticity	White	$W_X$	-	-0.04	0.3012	+0.04	--	(1)
		$W_Y$	-		0.3417			(4)
	Red	$R_X$	-		0.6418			CA- 310
		$R_Y$	-		0.3523			
	Green	$G_X$	-		0.3209			
		$G_Y$	-		0.5835			
	Blue	$B_X$	-		0.1427			
		$B_Y$	-		0.0900			
Viewing Angle	Hor.	$\Theta_L$	CR>10	80	85	--	--	(1)
		$\Theta_R$		80	85	--		(4)
	Ver.	$\Theta_U$		80	85	--		
		$\Theta_D$		80	85	--		
Option View Direction		ALL						

\*The data comes from the LCD specification.

#### Measuring Condition

Measuring surrounding: dark room

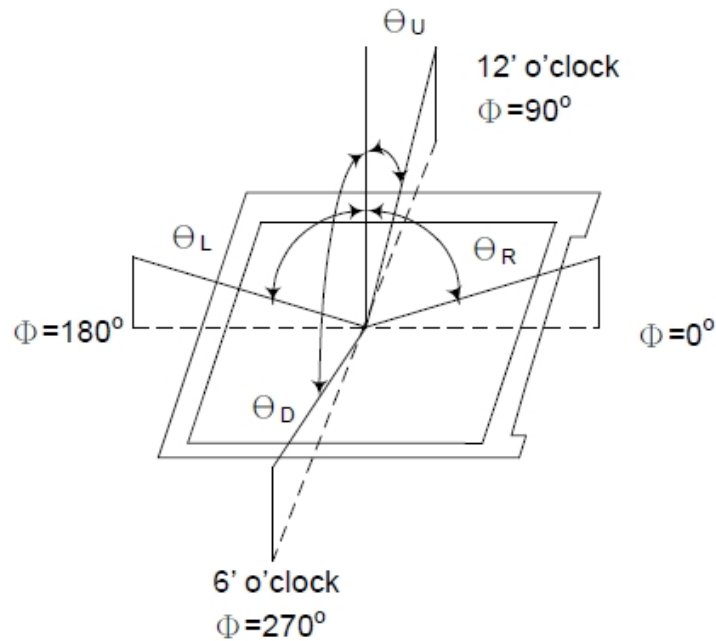
Ambient temperature: 25°C ± 2°C

15min. warm-up time.

#### Measuring Equipment

FPM520 of Westar Display technologies, INC., which utilized SR-3 for Chromaticity and BM-5A for other optical characteristics.

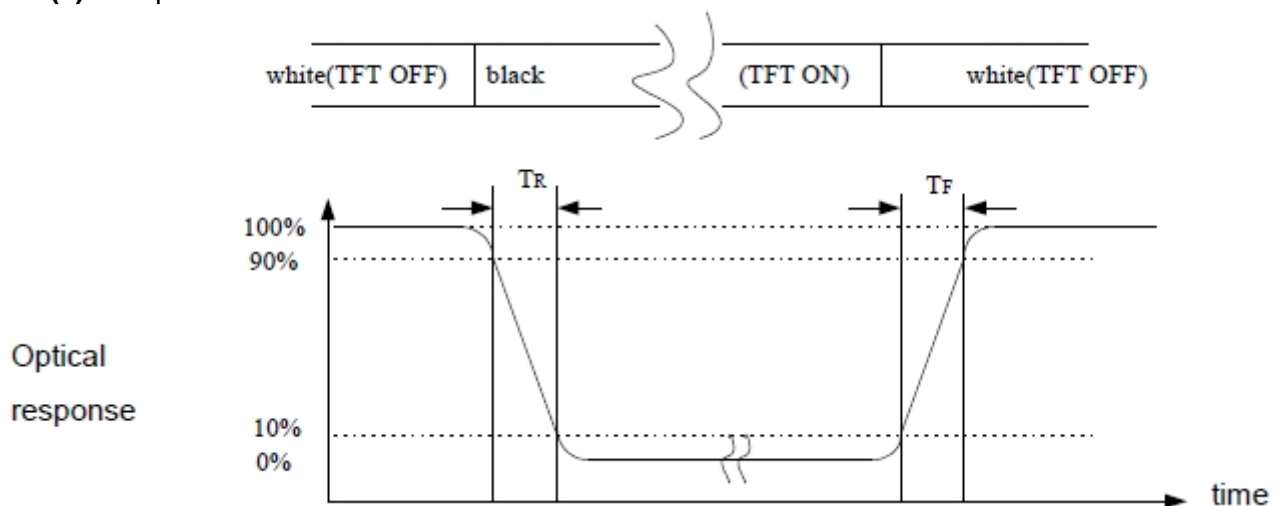
**Note (1):** Definition of Viewing Angle:



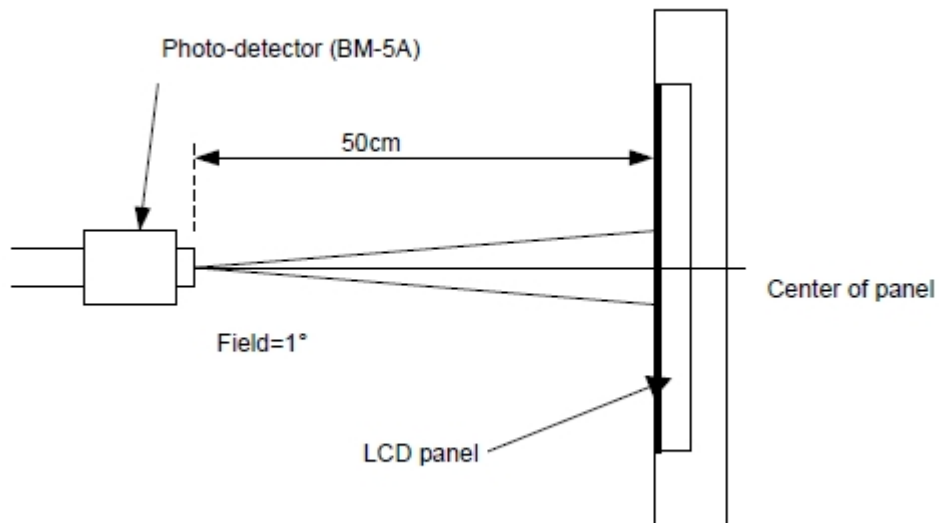
**Note (2):** Definition of Contrast Ratio(CR): measured at the center point of panel

$$CR = \frac{\text{Luminance with all pixels white}}{\text{Luminance with all pixels black}}$$

**Note (3):** Response Time:



**Note (4):** Definition of optical measurement setup



**5. Electrical Characteristic****5.1 Absolute Maximum Rating**

Characteristics	Sym	Min.	Max.	Unit	Note
Digital Supply	V <sub>CI</sub>	-0.3	+4.6	V	Note1
Digital interface		-0.3	+4.6	V	Note1
Operating	T <sub>OP</sub>	-30	+85	°C	-
Storage temperature	T <sub>ST</sub>	-30	+85	°C	-

NOTE1: If the absolute maximum rating of even is one of the above parameters is exceeded even momentarily, the quality of the product may be degraded. Absolute maximum ratings, therefore, specify the values exceeding which the product may be physically damaged. Be sure to use the product within the range of the absolute maximum ratings.

**5.2 DC Electrical Characteristics**

Characteristics	Symbol	Min.	Typ.	Max.	Unit	Note
Digital Supply	V <sub>CI</sub>	2.5	3.3	3.6	V	--
Digital Interface Supply Voltage	IOVCC	1.65	1.8	3.3	V	--
Normal Mode Current Consumption	IDD	--	13	--	mA	--
Level Input Voltage	V <sub>IH</sub>	0.7*IOVCC		IOVCC	V	--
	V <sub>IL</sub>	GND		0.3*IOVCC	V	--
Level Output Voltage	V <sub>OH</sub>	0.8*IOVCC		IOVCC	V	--
	V <sub>OL</sub>	GND		0.2*IOVCC	V	--

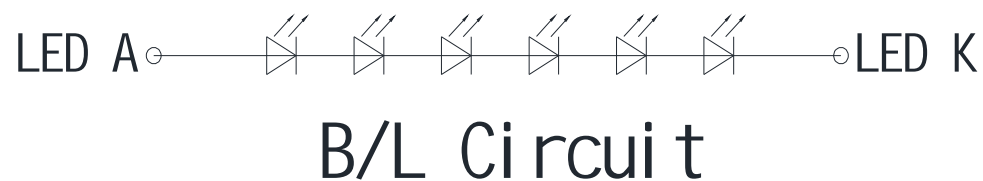
### 5.3 LED Backlight Characteristics

The backlight system is edge-lighting type with 6 chips LED

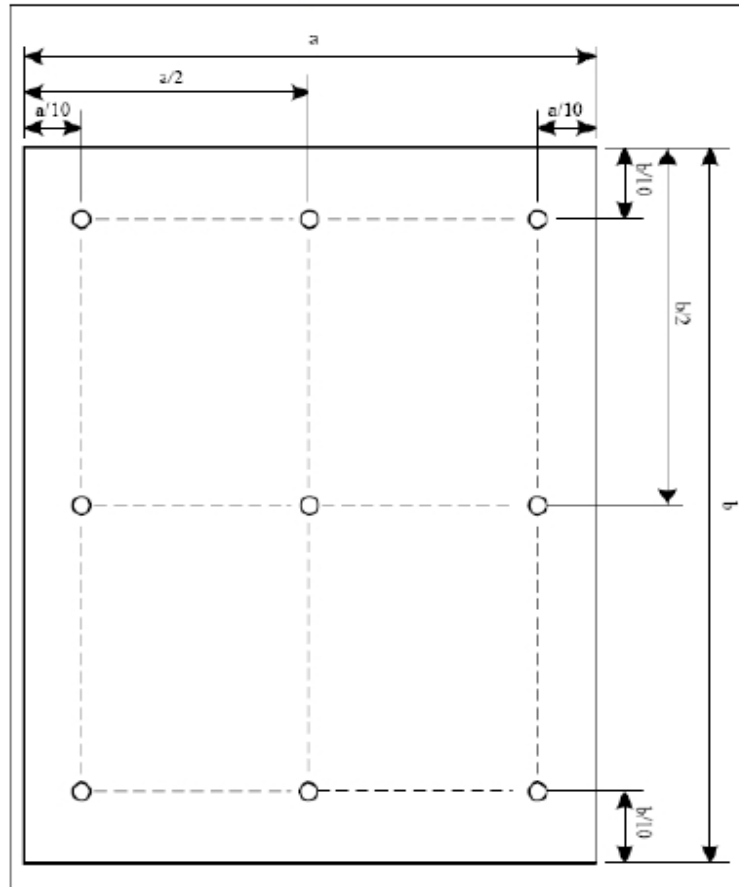
Item	Symbo l	Min.	Typ.	Max.	Unit	Note
Forward Current	I <sub>F</sub>	--	20	--	mA	--
Forward Voltage	V <sub>F</sub>	16.8	19.2	20.4	V	--
LCM Luminance	L <sub>v</sub>	800	900	--	cd/m <sup>2</sup>	Note3
LED Lifetime	Hr	50000	--	--	Hour	Note1,2
Uniformity	Avg	80	--	--	%	Note3

Note1: LED life time (Hr) can be defined as the time in which it continues to operate under the condition: Ta=25°C ± 3°C, typical IL value indicated in the above table until the brightness becomes less than 50%.

Note 2: The “LED life time” is defined as the module brightness decrease to 50% original brightness at Ta=25°C and IL=20mA. The LED lifetime could be decreased if operating IL is larger than 20mA. The constant current driving method is suggested.



Note (3) Luminance Uniformity of these 9 points is defined as below:

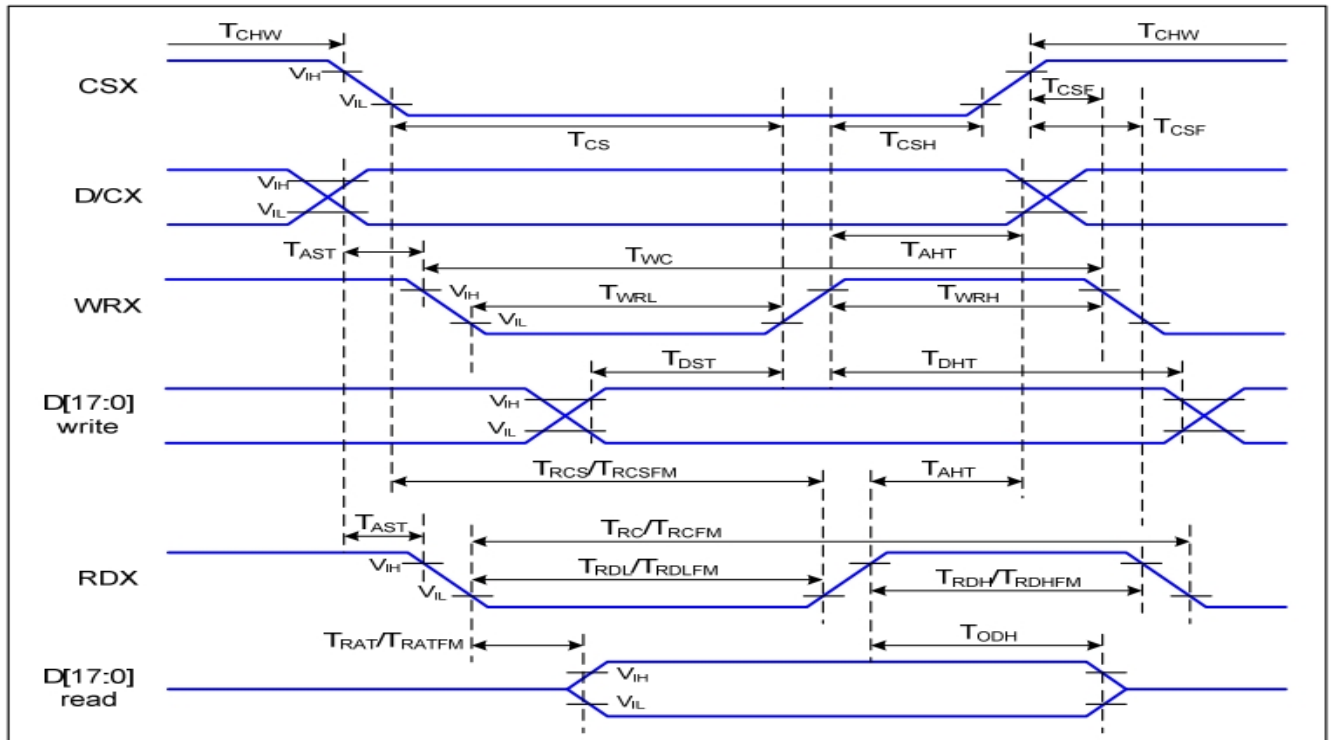


$$\text{Uniformity} = \frac{\text{minimum luminance in 9 points (1-9)}}{\text{maximum luminance in 9 points (1-9)}}$$

$$\text{Luminance} = \frac{\text{Total Luminance of 9 points}}{9}$$

## 6. AC Characteristics

### 6.1 8080 Series MCU Parallel Interface Characteristics: 18/16/9/8-bit Bus



Parallel Interface Timing Characteristics (8080-Series MCU Interface)

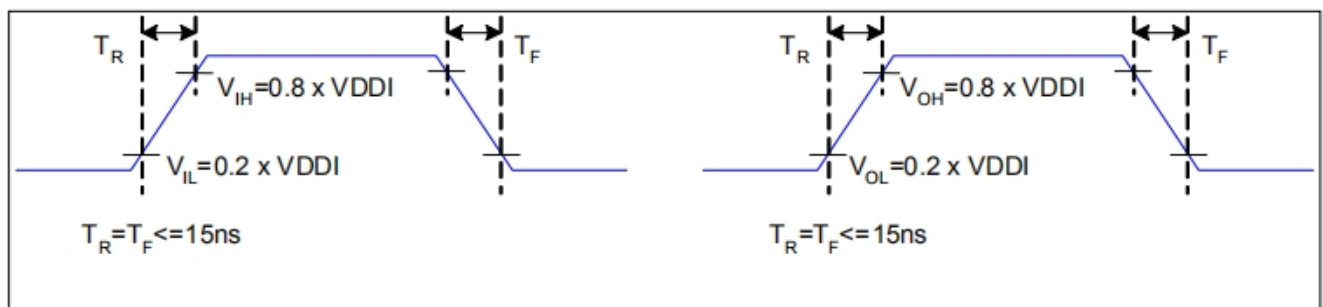
$V_{DDI}=1.8V, V_{DDA}=2.8V, AGND=DGND=0V, T_a=25\text{ }^{\circ}\text{C}$

Signal	Symbol	Parameter	Min	Max	Unit	Description
D/CX	$T_{AST}$	Address setup time	0		ns	-
	$T_{AHT}$	Address hold time (Write/Read)	10		ns	
CSX	$T_{CHW}$	Chip select "H" pulse width	0		ns	-
	$T_{CS}$	Chip select setup time (Write)	15		ns	
	$T_{RCS}$	Chip select setup time (Read ID)	45		ns	
	$T_{RCSFM}$	Chip select setup time (Read FM)	355		ns	
	$T_{CSF}$	Chip select wait time (Write/Read)	10		ns	
	$T_{CSH}$	Chip select hold time	10		ns	
WRX	$T_{WC}$	Write cycle	66		ns	
	$T_{WRH}$	Control pulse "H" duration	15		ns	



	$T_{WRL}$	Control pulse "L" duration	15		ns	
RDX (ID)	$T_{RC}$	Read cycle (ID)	160		ns	When read ID data
	$T_{RDH}$	Control pulse "H" duration (ID)	90		ns	
	$T_{RDL}$	Control pulse "L" duration (ID)	45		ns	
RDX (FM)	$T_{RCFM}$	Read cycle (FM)	450		ns	When read from frame memory
	$T_{RDHFM}$	Control pulse "H" duration (FM)	90		ns	
	$T_{RDLFM}$	Control pulse "L" duration (FM)	355		ns	
D[17:0]	$T_{DST}$	Data setup time	10		ns	For CL=30pF
	$T_{DHT}$	Data hold time	10		ns	
	$T_{RAT}$	Read access time (ID)	-	40	ns	
	$T_{RATFM}$	Read access time (FM)	-	340	ns	
	$T_{ODH}$	Output disable time	20	80	ns	

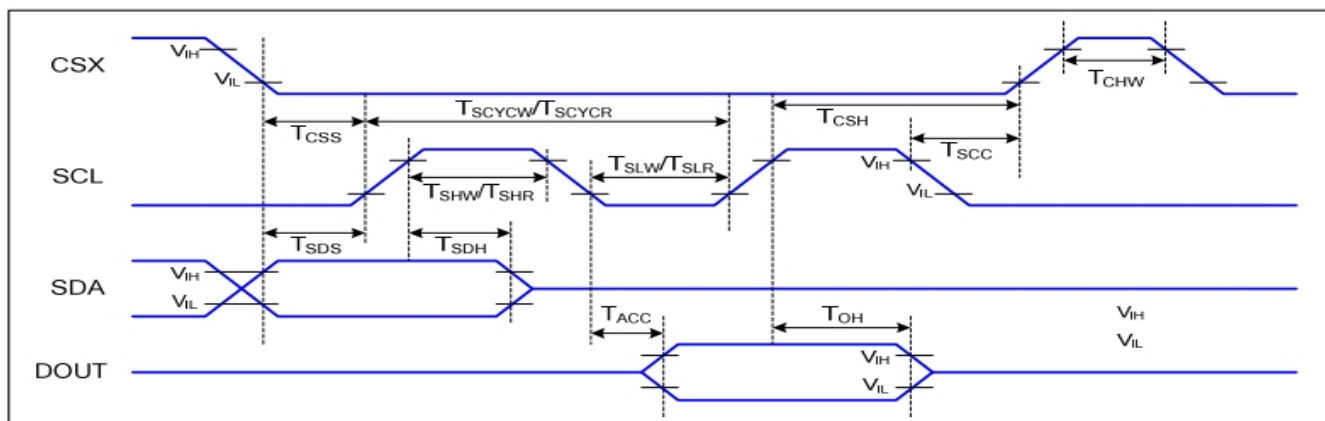
8080 Parallel Interface Characteristics



Rising and Falling Timing for I/O Signal

*Note: The rising time and falling time ( $T_r$ ,  $T_f$ ) of input signal and fall time are specified at 15 ns or less. Logic high and low levels are specified as 20% and 80% of VDDI for Input signals.*

## 6.2 3-SPI Serial Data Transfer Interface Characteristics:



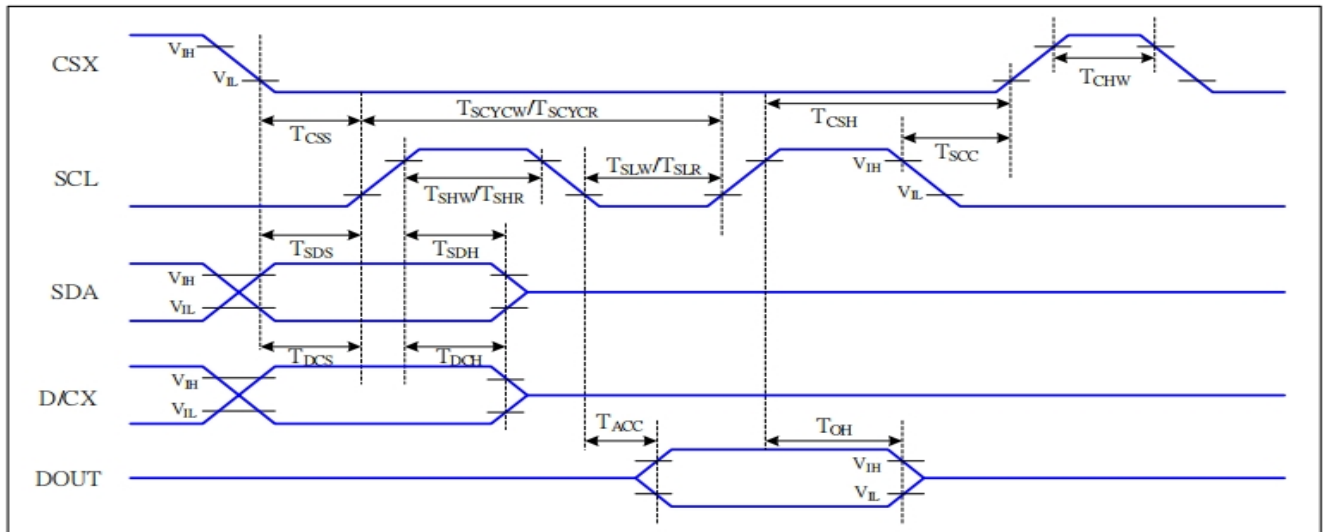
3-SPI Interface Timing Characteristics

VDDI=1.8V, VDDA=2.8V, AGND=DGND=0V, Ta=25 °C

Signal	Symbol	Parameter	Min	Max	Unit	Description
CSX	$T_{CSS}$	Chip select setup time (write)	15		ns	
	$T_{CSH}$	Chip select hold time (write)	15		ns	
	$T_{CSS}$	Chip select setup time (read)	60		ns	
	$T_{SCC}$	Chip select hold time (read)	65		ns	
	$T_{CHW}$	Chip select "H" pulse width	40		ns	
SCL	$T_{SCYCW}$	Serial clock cycle (Write)	66		ns	
	$T_{SHW}$	SCL "H" pulse width (Write)	15		ns	
	$T_{SLW}$	SCL "L" pulse width (Write)	15		ns	
	$T_{SCYCR}$	Serial clock cycle (Read)	150		ns	
	$T_{SHR}$	SCL "H" pulse width (Read)	60		ns	
	$T_{SLR}$	SCL "L" pulse width (Read)	60		ns	
SDA (DIN)	$T_{SDS}$	Data setup time	10		ns	
	$T_{SDH}$	Data hold time	10		ns	
DOUT	$T_{ACC}$	Access time	10	50	ns	For maximum CL=30pF
	$T_{OH}$	Output disable time	15	50	ns	For minimum CL=8pF

3-SPI Interface Characteristics

## 6.3 4-SPI Serial Data Transfer Interface Characteristics:

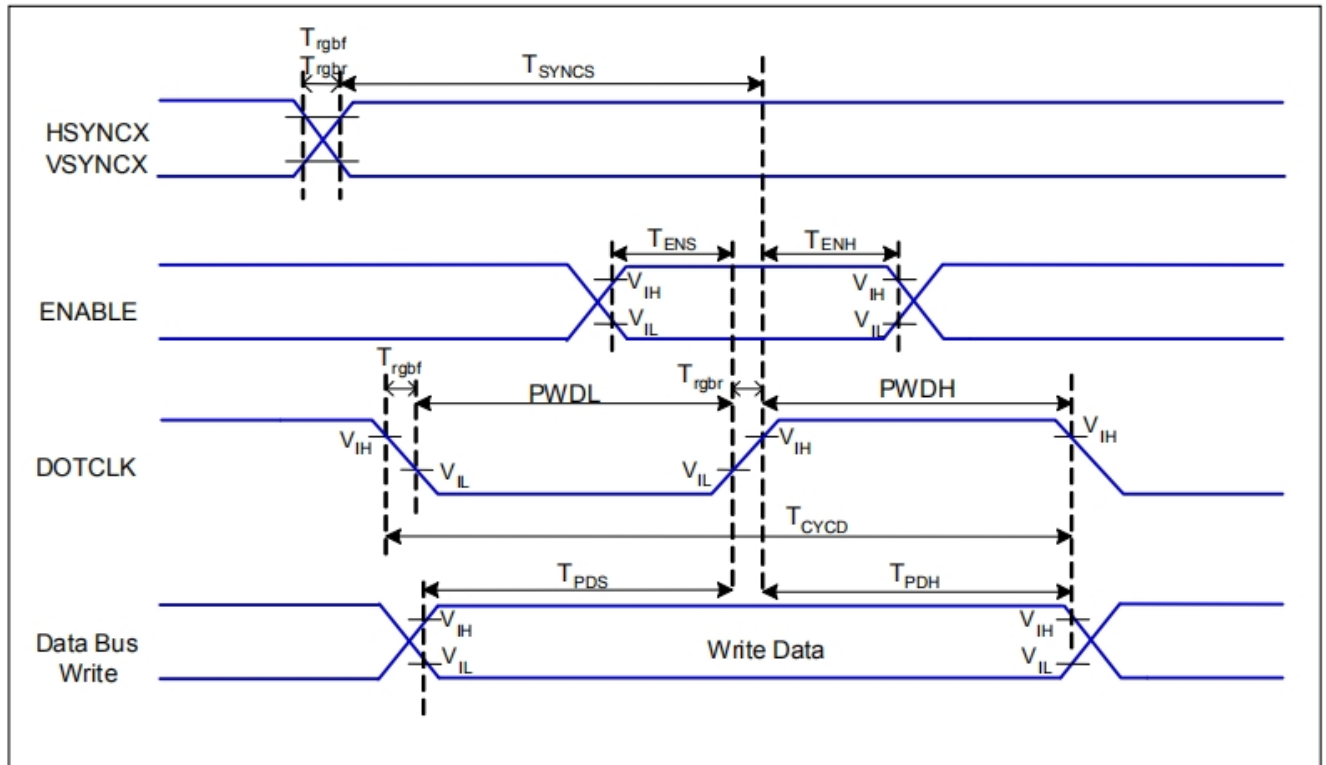


4-SPI Interface Timing Characteristics

VDDI=1.8V, VDDA=2.8V, AGND=DGND=0V,  $T_a=25^\circ\text{C}$ 

Signal	Symbol	Parameter	MIN	MAX	Unit	Description
CSX	$T_{CSS}$	Chip select setup time (write)	15		ns	
	$T_{CSH}$	Chip select hold time (write)	15		ns	
	$T_{CSS}$	Chip select setup time (read)	60		ns	
	$T_{SCC}$	Chip select hold time (read)	65		ns	
	$T_{CHW}$	Chip select "H" pulse width	40		ns	
SCL	$T_{SCYCW}$	Serial clock cycle (Write)	66		ns	-write command & data ram
	$T_{SHW}$	SCL "H" pulse width (Write)	15		ns	
	$T_{SLW}$	SCL "L" pulse width (Write)	15		ns	
	$T_{SCYCR}$	Serial clock cycle (Read)	150		ns	-read command & data ram
	$T_{SHR}$	SCL "H" pulse width (Read)	60		ns	
	$T_{SLR}$	SCL "L" pulse width (Read)	60		ns	
D/CX	$T_{DCS}$	D/CX setup time	10		ns	
	$T_{DCH}$	D/CX hold time	10		ns	
SDA (DIN)	$T_{SDS}$	Data setup time	10		ns	
	$T_{SDH}$	Data hold time	10		ns	
DOUT	$T_{ACC}$	Access time	10	50	ns	For maximum CL=30pF
	$T_{OH}$	Output disable time	15	50	ns	For minimum CL=8pF

## 6.4 RGB Interface Characteristics:

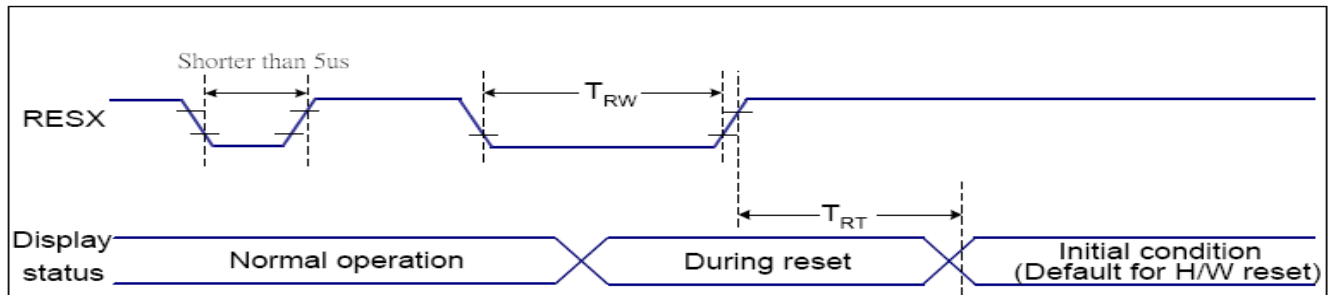


$V_{\text{DDI}}=1.8\text{V}, V_{\text{DDA}}=2.8\text{V}, \text{AGND}=\text{DGND}=0\text{V}, T_a=25^\circ\text{C}$

Signal	Symbol	Parameter	MIN	MAX	Unit	Description
HSYNC, VSYNC	$T_{\text{SYNCX}}$	VSYNC, HSYNC Setup Time	15	-	ns	
ENABLE	$T_{\text{ENS}}$	Enable Setup Time	15	-	ns	
	$T_{\text{ENH}}$	Enable Hold Time	15	-	ns	
DOTCLK	$\text{PWDH}$	DOTCLK High-level Pulse Width	30	-	ns	
	$\text{PWDL}$	DOTCLK Low-level Pulse Width	30	-	ns	
	$T_{\text{CYCD}}$	DOTCLK Cycle Time	66	-	ns	
	$T_{\text{rghr}}, T_{\text{rghf}}$	DOTCLK Rise/Fall time	-	15	ns	
DB	$T_{\text{PDS}}$	PD Data Setup Time	15	-	ns	
	$T_{\text{PDH}}$	PD Data Hold Time	15	-	ns	

RGB Interface Timing Characteristics

## 6.5 Reset Timing



VDDI=1.65 to 3.3V, VDD=2.4 to 3.3V, AGND=DGND=0V,  $T_a = -30 \sim 70^\circ\text{C}$

Related Pins	Symbol	Parameter	MIN	MAX	Unit
RESX	TRW	Reset pulse duration	10	-	us
	TRT	Reset cancel	-	5 (Note 1, 5)	ms
				120 (Note 1, 6, 7)	ms

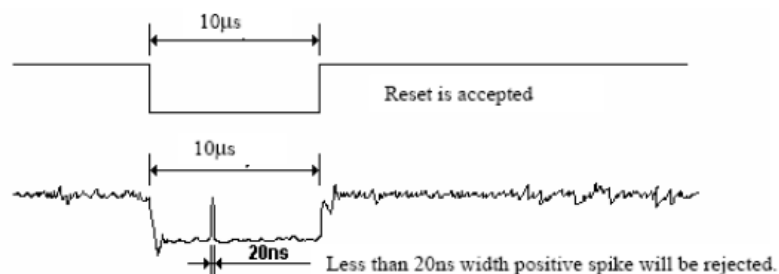
Notes:

1. The reset cancel includes also required time for loading ID bytes, VCOM setting and other settings from NVM (or similar device) to registers. This loading is done every time when there is HW reset cancel time ( $t_{RT}$ ) within 5 ms after a rising edge of RESX.
2. Spike due to an electrostatic discharge on RESX line does not cause irregular system reset according to the table below:

RESX Pulse	Action
Shorter than 5us	Reset Rejected
Longer than 9us	Reset
Between 5us and 9us	Reset starts

3. During the Resetting period, the display will be blanked (The display is entering blanking sequence, which maximum time is 120 ms, when Reset Starts in Sleep Out –mode. The display remains the blank state in Sleep In –mode.) and then return to Default condition for Hardware Reset.

4. Spike Rejection also applies during a valid reset pulse as shown below:



5. When Reset applied during Sleep In Mode.

6. When Reset applied during Sleep Out Mode.

7. It is necessary to wait 5msec after releasing RESX before sending commands. Also Sleep Out command cannot be sent for 120msec.

## 7. LCD Module Out-Going Quality Level

### 7.1 VISUAL & FUNCTION INSPECTION STANDARD

#### 7.1.1 Inspection conditions

Inspection performed under the following conditions is recommended.

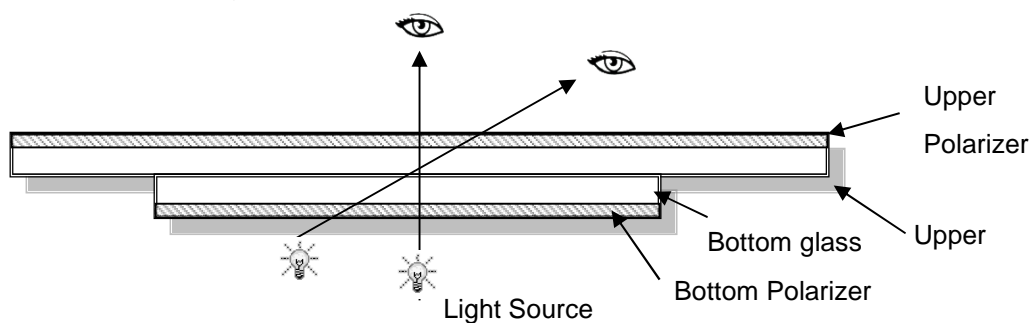
Temperature:  $25^{\circ}\text{C} \pm 5^{\circ}\text{C}$

Humidity:  $65\% \pm 10\% \text{ RH}$

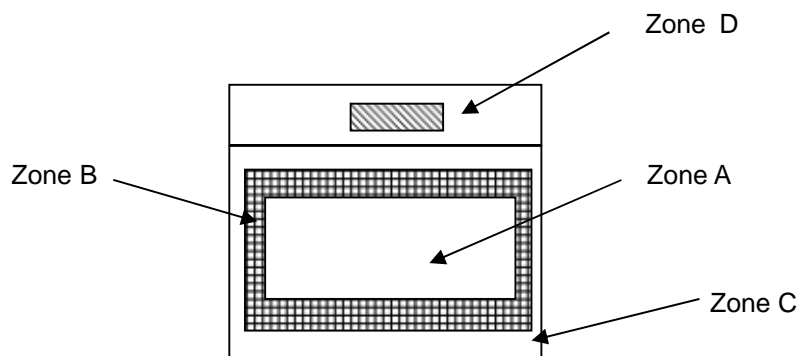
Viewing Angle: Normal Viewing Angle.

Illumination: Single fluorescent lamp (300 to 700Lux)

Viewing distance: 30-50cm



#### 7.1.2 Definition



Zone A: Effective Viewing Area (Character or Digit can be seen)

Zone B: Viewing Area except Zone A

Zone C: Outside (Zone A+Zone B) which can not be seen after assembly by customer

Zone D: IC Bonding Area

Note: As a general rule, visual defects in Zone C can be ignored when it doesn't effect product function or appearance after assembly by customer

**7.1.3 Sampling Plan**

According to GB/T 2828-2003; Normal Inspection, Class II

AQL:

Major Defect	Minor Defect
0.65	1.5

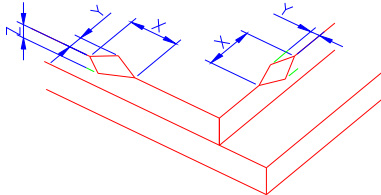
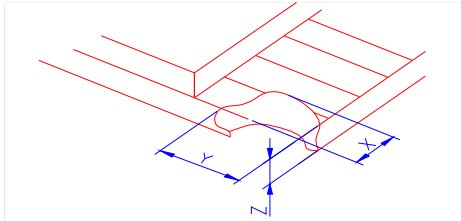
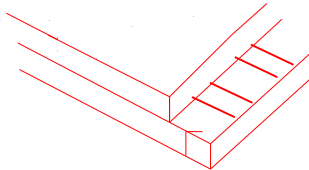
LCD: Liquid Crystal Display, LCM: Liquid Crystal Module,

No	Items to be inspected	Criteria	Classification of defects
1	Functional defects	1) No display, Open or miss line 2) Display abnormally, Short 3) Backlight no lighting, abnormal lighting. etc...	Major
2	Missing	Missing components and etc...	
3	Outline dimension	Overall outline dimension beyond the drawing is not allowed, deformation and etc...	
4	Color tone	Color unevenness, refer to limited sample	Minor
5	Spot / Line defect	Light dot, Dim spot, (Note1) Polarizer Air Bubble, Polarizer accidented spot and etc.	
6	Soldering appearance	Good soldering , Peeling off is not allowed and etc.	
7	LCD/Polarizer	Black/White spot/line, scratch, crack, etc.	

Note1: a) Light dot: Dots appear bright and unchanged in size in which LCD panel is displaying under black pattern.

b) Dim dot: Dots appear dark and unchanged in size in which LCD panel is displaying under pure red, green, blue picture.

7.1.4 Criteria (Visual)

Number	Items	Criteria(mm)						
1.0 LCD Crack/Broken NOTE: X: Length Y: Width Z: Height L: Length of ITO, T: Height of LCD	(1) The edge of LCD broken	<div></div> <table><tr><th>X</th><th>Y</th><th>Z</th></tr><tr><td>≤3.0mm</td><td>&lt;Inner border line of the seal</td><td>≤T</td></tr></table>	X	Y	Z	≤3.0mm	<Inner border line of the seal	≤T
	X	Y	Z					
	≤3.0mm	<Inner border line of the seal	≤T					
(2) LCD corner broken	<div></div> <table><tr><th>X</th><th>Y</th><th>Z</th></tr><tr><td>≤3.0mm</td><td>≤L</td><td>≤T</td></tr></table>	X	Y	Z	≤3.0mm	≤L	≤T	
X	Y	Z						
≤3.0mm	≤L	≤T						
(3) LCD crack	<div></div> <div>Crack Not allowed</div>							



2.0

Spot defect

$\Phi=(X+Y)/2$

① light dot ( black/white spot , pinhole, stain, etc. )

Zone Size (mm)	Acceptable Qty		
	A	B	C
$\Phi \leq 0.15$	Ignore	Ignore	
$0.15 < \Phi \leq 0.25$	3(distance $\geq$		
$0.25 < \Phi \leq 0.4$	2 (distance $\geq$		
$\Phi > 0.4$	0		

② Dim spot ( light leakage、dent、dark spot, etc )


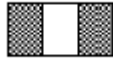

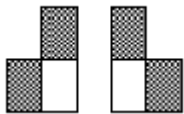
Zone Size (mm)	Acceptable Qty		
	A	B	C
$\Phi \leq 0.15$	Ignore	Ignore	
$0.15 < \Phi \leq 0.25$	3( distance $\geq$ 10mm)		
$0.25 < \Phi \leq 0.4$	2( distance $\geq$ 10mm)		
$\Phi > 0.4$	0		


③ Polarizer accidented spot

Zone Size (mm)	Acceptable Qty		
	A	B	C
$\Phi \leq 0.2$	Ignore		Ignore
$0.2 < \Phi \leq 0.5$	2( distance $\geq$ 10mm)		
$\Phi > 0.5$	0		

④Polarizer Bubble

Zone Size (mm)	Acceptable Qty		
	A	B	C
$\Phi \leq 0.2$	Ignore		Ignore
$0.2 < \Phi \leq 0.4$	3(distance $\geq$ 10mm)		
$\Phi > 0.4$	0		

3.0	LCD Pixel defect	<p data-bbox="587 165 817 197">Pixel bad points</p> <table border="1" data-bbox="552 253 1513 1003"> <thead> <tr> <th data-bbox="552 253 746 304">Item</th><th data-bbox="746 253 1259 304">Zone A</th><th data-bbox="1259 253 1513 304">Acceptable</th></tr> </thead> <tbody> <tr> <td data-bbox="552 304 746 465" rowspan="3">Bright dot</td><td data-bbox="746 304 1259 360">Random</td><td data-bbox="1259 304 1513 360"><math>N \leq 2</math></td></tr> <tr> <td data-bbox="746 360 1259 416">2 dots adjacent</td><td data-bbox="1259 360 1513 416"><math>N \leq 0</math></td></tr> <tr> <td data-bbox="746 416 1259 465">3 dots adjacent</td><td data-bbox="1259 416 1513 465"><math>N \leq 0</math></td></tr> <tr> <td data-bbox="552 465 746 629" rowspan="3">Dark dot</td><td data-bbox="746 465 1259 521">Random</td><td data-bbox="1259 465 1513 521"><math>N \leq 2</math></td></tr> <tr> <td data-bbox="746 521 1259 577">2 dots adjacent</td><td data-bbox="1259 521 1513 577"><math>N \leq 0</math></td></tr> <tr> <td data-bbox="746 577 1259 629">3 dots adjacent</td><td data-bbox="1259 577 1513 629"><math>N \leq 0</math></td></tr> <tr> <td data-bbox="552 629 746 943">Distance</td><td data-bbox="746 629 1259 943">           1. Minimum Distance Between Bright dots.            2. Minimum Distance Between dark dots            3. Minimum Distance Between dark and bright dot.         </td><td data-bbox="1259 629 1513 943">5mm</td></tr> <tr> <td colspan="2" data-bbox="552 943 1259 1003">Total bright and dark dot</td><td data-bbox="1259 943 1513 1003"><math>N \leq 4</math></td></tr> </tbody> </table> <p data-bbox="587 1010 667 1041">Note:</p> <p data-bbox="552 1064 1460 1153">A) Bright dot: Dots appear bright and unchanged in size in which LCD panel is displaying under black pattern.</p> <p data-bbox="552 1171 1412 1310">B) Dark dot: Dots appear dark and unchanged in size in which LCD panel is displaying under pure red, green, blue picture.</p> <p data-bbox="587 1368 1102 1404">C) 2 dot adjacent = 1 pair = 2 dots</p> <p data-bbox="587 1420 699 1451">Picture:</p> <div data-bbox="716 1503 794 1563">  </div> <p data-bbox="587 1610 794 1641">2 dot adjacent</p> <div data-bbox="1125 1503 1238 1563">  </div> <p data-bbox="1031 1610 1238 1641">2 dot adjacent</p> <div data-bbox="687 1671 727 1783">  </div> <p data-bbox="587 1800 924 1832">2 dot adjacent (vertical)</p> <div data-bbox="1094 1671 1278 1783">  </div> <p data-bbox="1066 1800 1369 1832">2 dot adjacent (slant)</p>	Item	Zone A	Acceptable	Bright dot	Random	$N \leq 2$	2 dots adjacent	$N \leq 0$	3 dots adjacent	$N \leq 0$	Dark dot	Random	$N \leq 2$	2 dots adjacent	$N \leq 0$	3 dots adjacent	$N \leq 0$	Distance	1. Minimum Distance Between Bright dots. 2. Minimum Distance Between dark dots 3. Minimum Distance Between dark and bright dot.	5mm	Total bright and dark dot		$N \leq 4$
Item	Zone A	Acceptable																							
Bright dot	Random	$N \leq 2$																							
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Dark dot	Random	$N \leq 2$																							
	2 dots adjacent	$N \leq 0$																							
	3 dots adjacent	$N \leq 0$																							
Distance	1. Minimum Distance Between Bright dots. 2. Minimum Distance Between dark dots 3. Minimum Distance Between dark and bright dot.	5mm																							
Total bright and dark dot		$N \leq 4$																							

4.0	Line defect (LCD /Polarizer backlight black/white line, scratch, stain)   W: width, L : length  N : Count	<table><tr><th rowspan="2">Width(mm)</th><th rowspan="2">Lengt h(mm)</th><th colspan="3">Acceptable Qty</th></tr><tr><th>A</th><th>B</th><th>C</th></tr><tr><td><math>\Phi \leq 0.05</math></td><td>Ignor</td><td colspan="2">Ignore</td><td rowspan="3">Ignor e</td></tr><tr><td><math>0.05 &lt; W \leq 0.06</math></td><td><math>L \leq 4.0</math></td><td colspan="2"><math>N \leq 3</math></td></tr><tr><td><math>0.06 &lt; W \leq 0.08</math></td><td><math>L \leq 3.0</math></td><td colspan="2"><math>N \leq 2</math></td></tr><tr><td><math>W &gt; 0.08</math></td><td colspan="4">Define as spot defect</td></tr></table>	Width(mm)	Lengt h(mm)	Acceptable Qty			A	B	C	$\Phi \leq 0.05$	Ignor	Ignore		Ignor e	$0.05 < W \leq 0.06$	$L \leq 4.0$	$N \leq 3$		$0.06 < W \leq 0.08$	$L \leq 3.0$	$N \leq 2$		$W > 0.08$	Define as spot defect			
					Width(mm)	Lengt h(mm)	Acceptable Qty																					
			A	B			C																					
			$\Phi \leq 0.05$	Ignor	Ignore		Ignor e																					
			$0.05 < W \leq 0.06$	$L \leq 4.0$	$N \leq 3$																							
			$0.06 < W \leq 0.08$	$L \leq 3.0$	$N \leq 2$																							
$W > 0.08$	Define as spot defect																											
5.0	Electronic Co mponents SMT.	Not allow missing parts, solderless connection, cold solder joint, mismatch, The positive and negative polarity opposite																										
6.0	Display color & Brightness.	1. Color: Measuring the color coordinates, The measurement standard according to the datasheet or samples.  2. Brightness: Measuring the brightness of White screen, The measurement standard according to the datasheet or Samples.																										
7.0	LCD Mura/W aving/  Hot spot	Not visible through 5% ND filter in 50% gray or judge by limit sample if necessary.																										

Criteria ( functional items)

Number	Items	Criteria (mm)
1	No display	Not allowed
2	Missing segment	Not allowed
3	Short	Not allowed
4	Backlight no lighting	Not allowed

## 8. Reliability Test Result

ITEM	CONDITION	INSPECT after Test
High Temperature Operating	85°C, 96h	Inspection after 2~4hours storage at room temperature, the sample shall be free from defects: 1. Air bubble in the LCD; 2. Non-display; 3. Missing segments/line; 4. Glass crack; 5. Current IDD is twice higher than initial value.
Low Temperature Operating	-30C, 96h	
High Temperature Storage	85°C, 96h	
Low Temperature Storage	-30°C, 96h	
High Temperature & High Humidity Operating	+60°C, 90% RH ,96 hours.	
Thermal Shock (Non-operation)	-30°C, 30 min ↔ 85°C,30 min, Change time: 5min 20CYC.	
ESD Test	C=150pF, R=330,5points/panel Air:±8kV, 5times; Contact:±6kV,5 times; (Environment: 15°C~35°C, 30%~60%).	
Vibration (Non-operation)	Frequency Range: 10~55Hz, Stroke: 1.5mm Sweep: 10Hz~55Hz~10Hz 2 hours for each direction of X.Y.Z. (6 hours for total) (Package condition).	
Box Drop Test	1 Corner 3 Edges 6 faces,80cm (MEDIUM BOX)	

Remark:

1. The test samples should be applied to only one test item.
2. Sample size for each test item is 5~10pcs.
3. For Damp Proof Test, Pure water (Resistance > 10MΩ) should be used.
4. In case of malfunction defect caused by ESD damage, if it would be recovered to normal state after resetting, it would be judged as a good part.
5. Failure Judgment Criterion: Basic Specification, Electrical Characteristic, Mechanical Characteristic, Optical Characteristic.
6. The color fading mura of polarizing filter should not care.

## **9. Cautions and Handling Precautions**

### **9.1 Handling and Operating the Module**

- (1) When the module is assembled, it should be attached to the system firmly.  
Do not warp or twist the module during assembly work.
- (2) Protect the module from physical shock or any force. In addition to damage, this may cause improper operation or damage to the module and back-light unit.
- (3) Note that polarizer is very fragile and could be easily damaged. Do not press or scratch the surface.
- (4) Do not allow drops of water or chemicals to remain on the display surface.  
If you have the droplets for a long time, staining and discoloration may occur.
- (5) If the surface of the polarizer is dirty, clean it using some absorbent cotton or soft cloth.
- (6) The desirable cleaners are water, IPA (Isopropyl Alcohol) or Hexane.  
Do not use ketene type materials (ex. Acetone), Ethyl alcohol, Toluene, Ethyl acid or Methyl chloride. It might permanent damage to the polarizer due to chemical reaction.
- (7) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contact with hands, legs, or clothes, it must be washed away thoroughly with soap.
- (8) Protect the module from static; it may cause damage to the CMOS ICs.
- (9) Use finger-stalls with soft gloves in order to keep display clean during the incoming inspection and assembly process.
- (10) Do not disassemble the module.
- (11) Protection film for polarizer on the module shall be slowly peeled off just before use so that the electrostatic charge can be minimized.
- (12) Pins of I/F connector shall not be touched directly with bare hands.
- (13) Do not connect, disconnect the module in the "Power ON" condition.
- (14) Power supply should always be turned on/off by the item 6.1 Power On & 6.2 Power Off Sequence

### **9.2 Storage and Transportation.**

- (1) Do not leave the panel in high temperature, and high humidity for a long time.  
It is highly recommended to store the module with temperature from 0°C to 35°C and relative humidity of less than 70%
- (2) Do not store the TFT-LCD module in direct sunlight.
- (3) The module shall be stored in a dark place. When storing the modules for a long time, be sure to adopt effective measures for protecting the modules from strong ultraviolet radiation, sunlight, or fluorescent light.
- (4) It is recommended that the modules should be stored under a condition where no condensation is allowed.  
Formation of dewdrops may cause an abnormal operation or a failure of the module.  
In particular, the greatest possible care should be taken to prevent any module from being operated where condensation has occurred inside.
- (5) This panel has its circuitry FPC on the bottom side and should be handled carefully in order not to be stressed.