

**Display Elektronik GmbH**

# DATA SHEET

*TFT MODULE*

**DEM 320240S1 TMH-PW-N**

**2,3“ TFT**

*Product Specification*

*Version: 1*

24.07.2024



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**\* Description**

This is a color Active Matrix TFT (Thin Film Transistor) LCD (Liquid Crystal Display) that uses amorphous silicon TFT as a switching device. This model is composed of a Transmissive type TFT-LCD Panel, driver Circuit, Backlight Unit. The resolution of a 2.3" TFT-LCD contains 320x240 pixels, and can display up to 65K/262K colors.

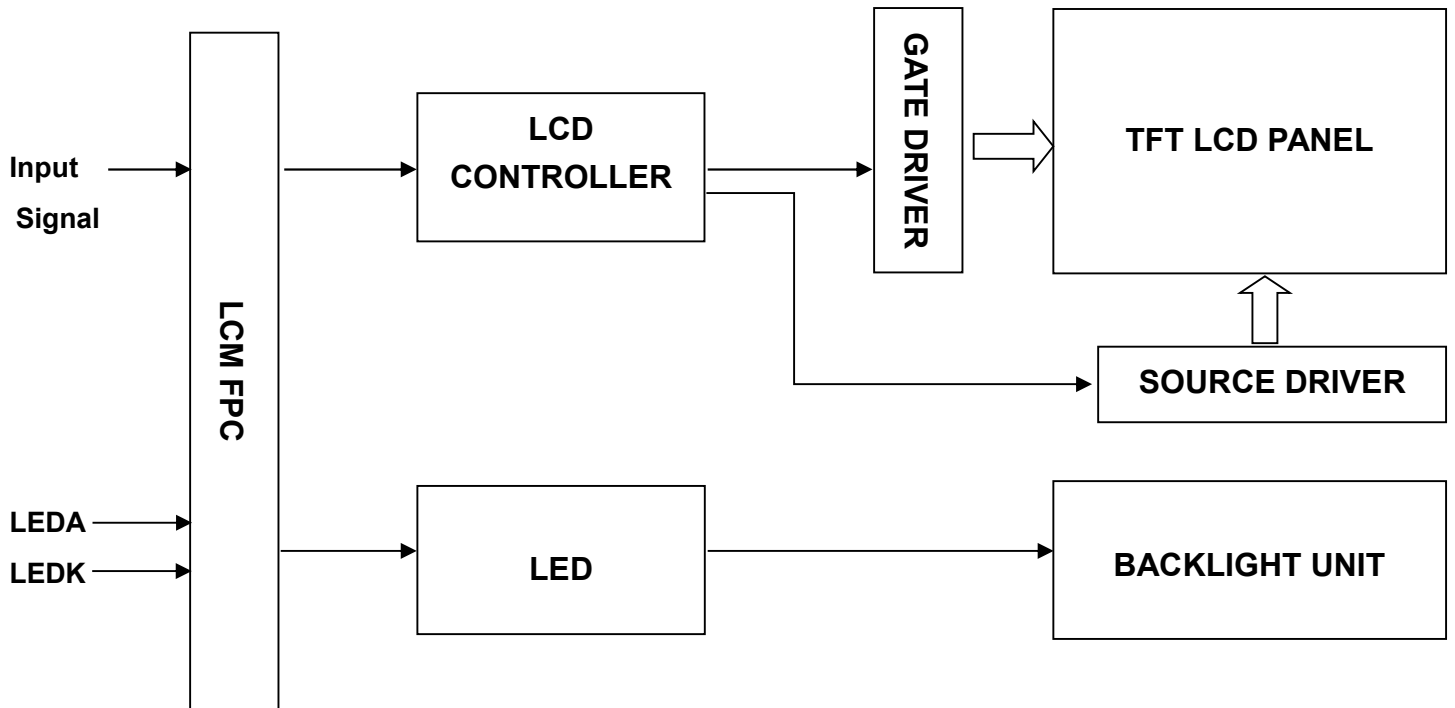
**\* Features**

General Information Items	Specification	Unit	Note
	Main Panel		
Display Area(AA)	46.75 x 35.06 (2.3 Inch)	mm	-
Driver Element	TFT Active Matrix	-	-
Display Colors	65k / 262k	colors	-
Number of Pixels	320 x (RGB) x 240	dots	-
TFT Pixel Arrangement	RGB Vertical Stripe	-	-
Pixel Pitch	0.146 x 0.146	mm	-
Viewing Angle	12:00	o'clock	-
TFT Controller IC	ILI9342C (Ilitek)	-	-
Display Interface	8/9/16/18BIT MCU 3/4-Line SPI+16/18BIT RGB 3/4-Line SPI	-	-
Display Mode	TN,Transmissive, Normally White	-	-
Operating Temperature	-20 ~ +70	°C	-
Storage Temperature	-30 ~ +80	°C	-

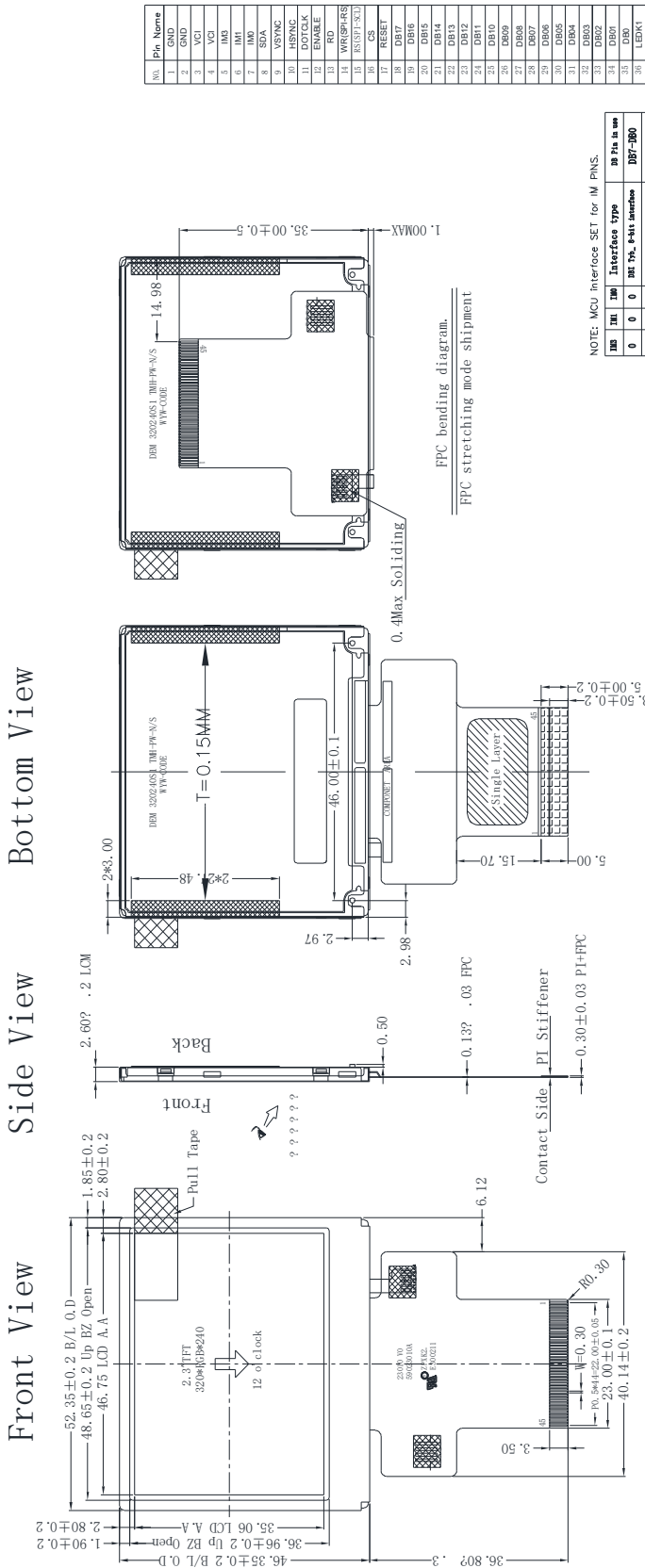
**\* Mechanical Information**

Item		Min.	Typ.	Max.	Unit	Note
Module Size	Horizontal(H)	-	52.35	-	mm	-
	Vertical(V)	-	46.35	-	mm	-
	Depth(D)	-	2.60	-	mm	-
Weight		-	15	-	g	-

1. Block Diagram



2. Outline Dimension



Bottom View

Side View

Front View

No.	Pin Name
1	GND
2	GND
3	VCI
4	VCI
5	IMS
6	IMS
7	SDA
8	SDA
9	VSING
10	RISING
11	DOTCLK
12	ENABLE
13	RD
14	WR(SPI)RS
15	RESIST(SCL)
16	RESET
17	RESET
18	DB47
19	DB16
20	DB15
21	DB14
22	DB13
23	DB12
24	DB11
25	DB10
26	DB9
27	DB8
28	DB7
29	DB6
30	DB5
31	DB4
32	DB3
33	DB2
34	DB1
35	LED3
36	LED2
37	LED1
38	LED3
39	LED4
40	LED4
41	XR(WC)
42	Y(WNC)
43	Z(WNC)
44	Y(WNC)
45	Z(WNC)

NOTE: MCU Interface SET for IM PINS.

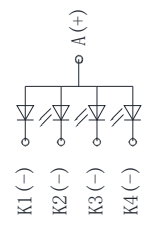
IM	INT	TM	Interface type	IM Pin in use
0	0	0	IM1 Typ. 8-bit Interface	DB7-DB0
0	1	0	IM1 Typ. 16-bit Interface	DB15-DB0
0	0	1	IM1 Typ. 8-bit Interface	DB6-DB0
0	1	1	IM1 Typ. 16-bit Interface	DB17-DB0
1	0	1	IM1 Typ. 16-bit Interface	SDA, SCL, CS
1	1	1	IM1 Typ. 16-bit Interface	SDA, SCL, CS, RS

NOTE: If not use PINS fix to the GND, I0VCC or NC.

NOTE: RGB interface

RGB Interface	IM Pin in use
IM1 8-bit Interface	DB15-DB0
IM1 16-bit Interface	DB17-DB0

NOTE: If used RGB mode must select serial interface!



- NOTE:
1. DISPLAY TYPE: 2.3", TFT-LCD, 65K/262K COLORS
  2. DISPLAY MODE: T/M NORMALLY WHITE
  3. VIEWING DIRECTION: 12:00
  4. LCM DRIVER IC: ILI9342C (COG)  
LCM Interface: 8/16BIT MCU  
3/4SPI+16/18BIT RGB
  5. VDD: 3.3V (TYP.), I0VCC: 1.8-3.3V
  6. OPERATING TEMP: -20° C TO 70° C  
STORAGE TEMP: -30° C TO 80° C
  7. BACK LIGHT: LED WHITE, 4 LED, 60-80mA, 3.2 ± 0.3V
  8. RoHS COMPLIANT.

### 3. Input terminal Pin Assignment

#### 3.1 TFT

NO.	SYMBOL	DISCRIPTION	I/O
1	GND	Ground.	P
2	GND	Ground.	P
3	VCI	Supply voltage(3.3V).	P
4	VCI	Supply voltage(3.3V).	P
5	IM3	MPU Parallel interface bus and serial interface select If use RGB I nterface must select serial interface. Fix this pin at VCI and GND.	I
6	IM1		I
7	IM0		I
8	SDA	The data is applied on the rising edge of the SCL signal. If not used,fix this pin at VCI or GND when not in use.	I
9	VSYNC	Frame synchronizing signal for RGB interface operation. fix this pin at VCI or GND when not in use.	I
10	HSYNC	Line synchronizing signal for RGB interface operation. fix this pin at VCI or GND when not in use.	I
11	DOTCLK	Dot clock signal for RGB interface operation. fix this pin at VCI or GND when not in use.	I
12	ENABLE	Data enable signal for RGB interface operation. fix this pin at VCI or GND when not in use.	I
13	RD	Serves as a read signal and MCU read data at the rising edge. fix this pin at VCI or GND when not in use.	I
14	WR(SPI_RS)	Serves as a write signal and writes data at the rising edge. 4-line system (D/CX): Serves as command or parameter select. fix this pin at VCI or GND when not in use.	I
15	RS(SPI_SCL)	This pin is used to select "Data or Command" in the parallel interface. When D/CX = '1', data is selected. When D/CX = '0', command is selected. This pin is used serial interface clock in 3-wire 9-bit / 4-wire 8-bit serial data interface. fix this pin at VCI or GND when not in use.	I
16	CS	Chip select input pin ("Low" enable). fix this pin at VCI or GND when not in use.	I
17	RESET	This signal will reset the device and must be applied to properly initialize the chip.	I

18-35	DB17-DB0	18-bit parallel bi-directional data bus for MCU system and R GB interface mode . Fix to GND level when not in use	I/O
36	LEDK1	Cathode pin OF backlight	P
37	LEDK2	Cathode pin OF backlight	P
38	LEDK3	Cathode pin OF backlight	P
39	LEDK4	Cathode pin OF backlight	P
40	LEDA	Anode pin of backlight	P
41	XR(NC)	Touch panel Right Glass Terminal	A/D
42	YD(NC)	Touch panel Bottom Film Terminal	A/D
43	XL(NC)	Touch panel LIFT Glass Terminal	A/D
44	YU(NC)	Touch panel Top Film Terminal	A/D
45	GND	Ground.	P



4. LCD Optical Characteristics

4.1 Optical Specification

Item	Symbol	Condition	Min.	Typ.	Max.	Unit.	Note	
Contrast Ratio	CR	$\Theta=0$	400	500			(1)(2)	
Response Time	Rising		$T_R$	--	4	8	msec	(1)(3)
	Falling		$T_F$	--	12	24		
Color Gamut	S(%)	-	--	50	--	%		
Color Filter Chromaticity	White	$W_X$	-	-0.04	0.303	+0.04	-	(1)(4)
		$W_Y$	-		0.324			
	Red	$R_X$	-		0.609			
		$R_Y$	-		0.330			
	Green	$G_X$	-		0.287			
		$G_Y$	-		0.527			
	Blue	$B_X$	-		0.147			
		$B_Y$	-		0.138			
Viewing Angle	Hor.	$\Theta_L$	CR>10	--	70	--	-	(1)(4)
		$\Theta_R$		--	70	--		
	Ver.	$\Theta_U$		--	70	--		
		$\Theta_D$		--	50	--		
Option View Direction	12 o'clock							

\*The data comes from the LCD specification.

Measuring Condition

Measuring surrounding: dark room

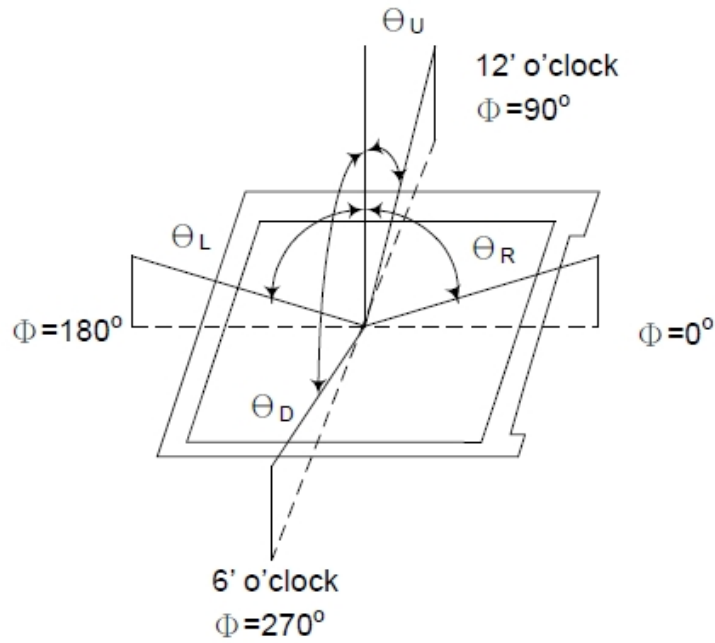
Ambient temperature: 25°C ± 2°C

15min. warm-up time.

Measuring Equipment

FPM520 of Westar Display technologies, INC., which utilized SR-3 for Chromaticity and BM-5A for other optical characteristics.

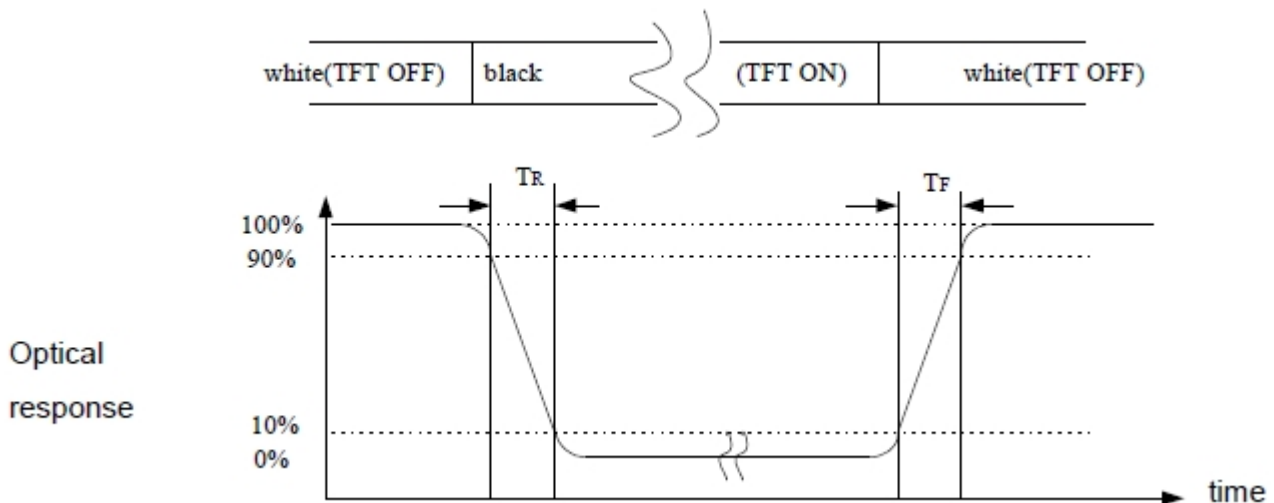
**Note (1):** Definition of Viewing Angle:



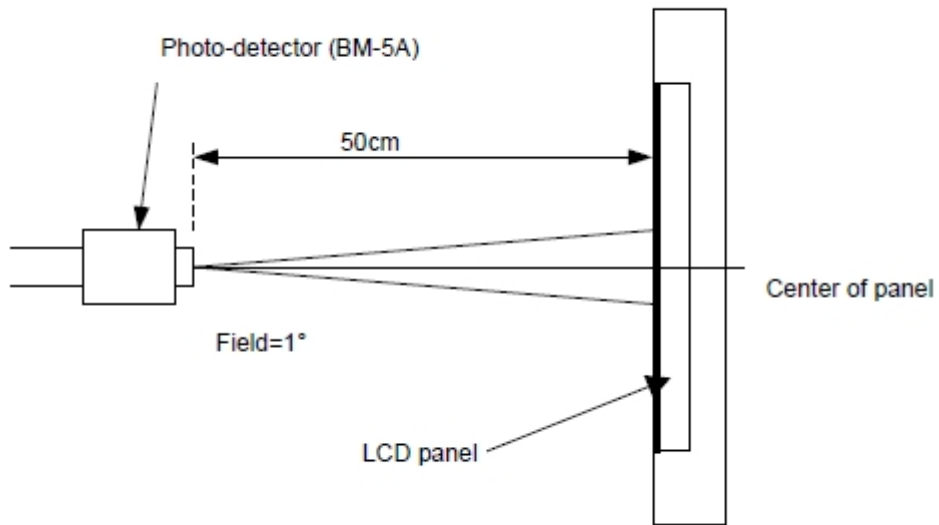
**Note (2):** Definition of Contrast Ratio (CR): measured at the center point of panel

$$CR = \frac{\text{Luminance with all pixels white}}{\text{Luminance with all pixels black}}$$

**Note (3):** Response Time:



**Note (4):** Definition of optical measurement setup



## 5. Electrical Characteristics

### 5.1 Absolute Maximum Rating (Ta=25 VSS=0V)

Characteristics	Symbol	Min.	Max.	Unit
Digital Supply Voltage	VDD	-0.3	4.6	V
Digital Interface Supply Voltage	VDDIO	-0.3	VDD	V
Operating Temperature	T <sub>OP</sub>	-20	+70	°C
Storage Temperature	T <sub>ST</sub>	-30	+80	°C

### 5.2 DC Electrical Characteristics

Characteristics	Symbol	Min.	Typ.	Max.	Unit	Note
Digital Supply Voltage	VDD	3.0	3.3	4.2	V	-
Digital Interface Supply Voltage	VDDIO	1.65	3.3	4.2	V	-
Normal Mode Current Consumption	IDD	--	8	16	mA	-
Level Input Voltage	V <sub>IH</sub>	0.7VDDIO	--	VDDIO	V	-
	V <sub>IL</sub>	GND	--	0.3VDDIO	V	-
Level Output Voltage	V <sub>OH</sub>	0.8VDDIO	--	VDDIO	V	-
	V <sub>OL</sub>	GND	--	0.2VDDIO	V	-

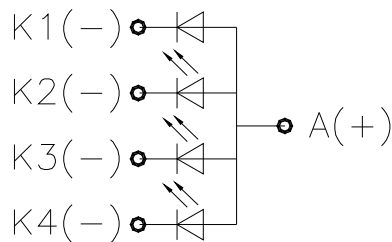
**5.3 LED Backlight Characteristics**

The Backlight system is edge-lighting type with 4 chips White LED

Item	Symbol	Min.	Typ.	Max.	Unit	Note
Forward Current	I <sub>F</sub>	60	80	--	mA	
Forward Voltage	V <sub>F</sub>	--	3.2	--	V	
LCM Luminance	L <sub>v</sub>	300	350	--	cd/m <sup>2</sup>	I <sub>f</sub> =80mA
LED Lifetime	Hr	50000	--	--	Hour	Note1,2
Uniformity	AV <sub>g</sub>	80	--	--	%	

Note (1) LED life time (Hr) can be defined as the time in which it continues to operate under the condition: Ta=25°C ± 3°C, typical IL value indicated in the above table until the brightness becomes less than 50%.

Note (2) The “LED life time” is defined as the module brightness decrease to 50% original brightness at Ta=25°C and IL=80mA. The LED lifetime could be decreased if operating IL is larger than 80mA. The constant current driving method is suggested.



BLU CIRCUIT DIAGRAM

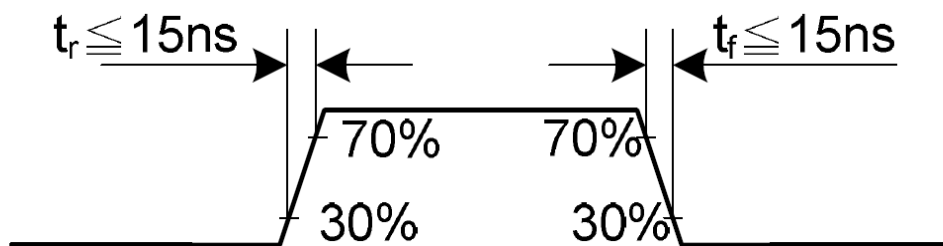


DB[17:0],	$t_{rat}$	Read access time	--	40	ns	CL=30pF
DB[15:0],	$t_{ratfm}$	Read access time	--	340	ns	
DB [8:0],	$t_{rod}$	Read output disable time	20	80	ns	CL=8pF

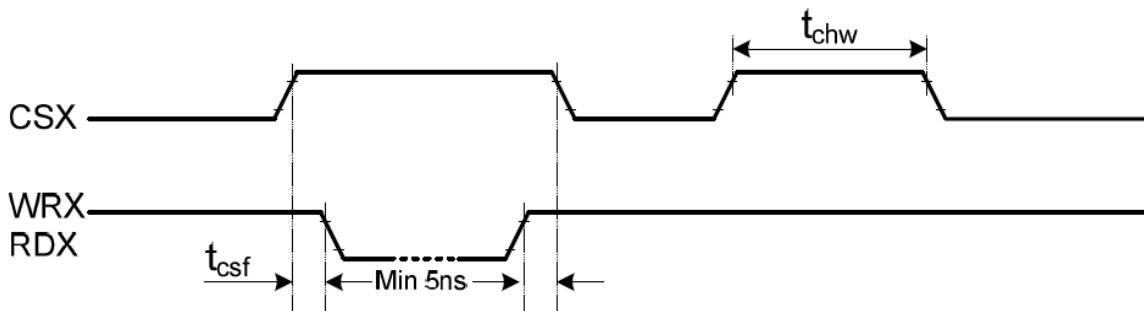
Note: 1.  $T_a = -30$  to  $70$  °C,  $IOVCC = 1.65V$  to  $3.3V$ ,  $VCI = 2.5V$  to  $3.3V$ ,  $AGND = DGND = 0V$

2. Logic high and low levels are specified as 30% and 70% of  $IOVCC$  for input signals.

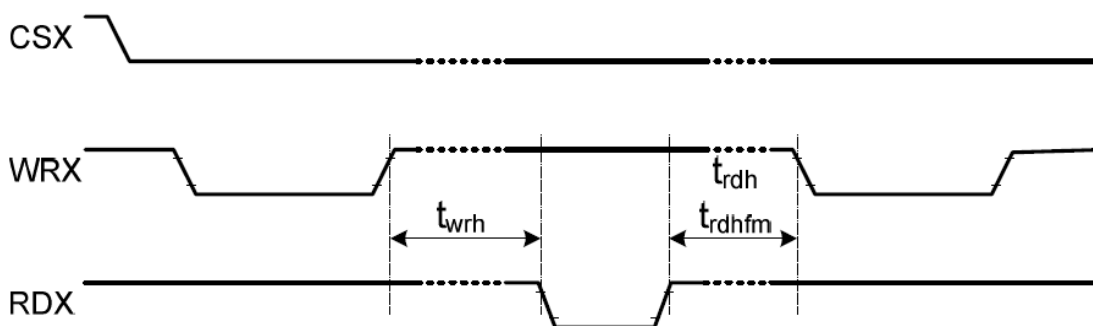
3. Input signal rising time and falling time.:



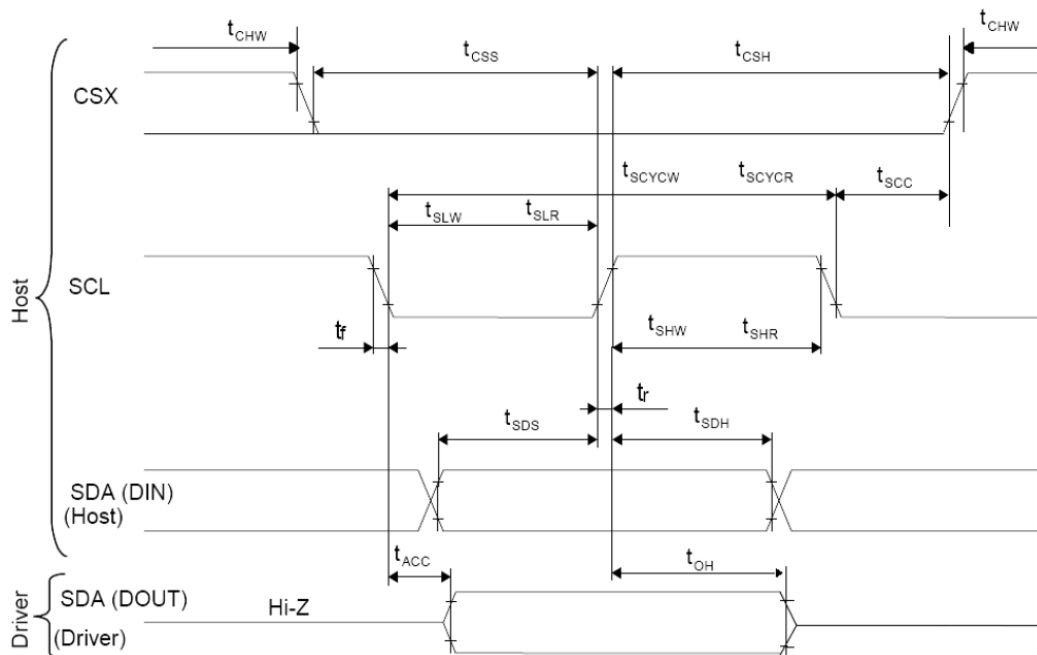
4. The CSX timing:



5. The Write to Read or the Read to Write timing:

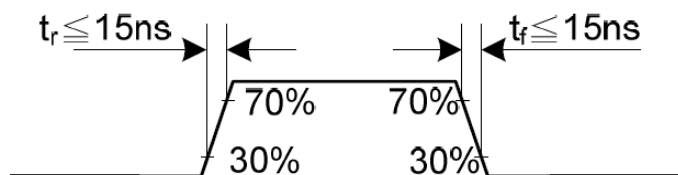


6.2 Display Serial Interface Timing Characteristics (3-line SPI system)



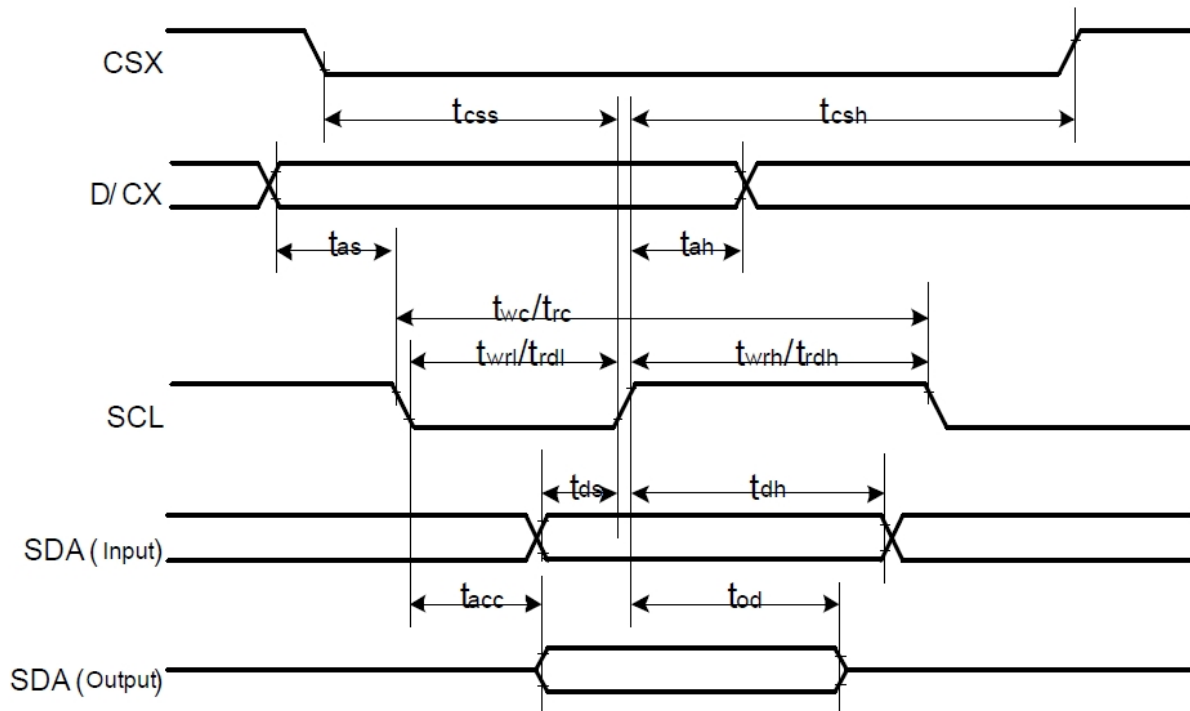
Signal	Symbol	Parameter	Spec		Unit	Description
			Min.	Max		
CSX	$t_{scc}$	SCL-CSX	20	--	ns	
	$t_{chw}$	CSX H Pulse Width	40	--	ns	
	$t_{css}$	CSX-SCL Time(write)	30	--	ns	
	$t_{csh}$		30			
SCL	$t_{scycw}$	Serial clock cycle (Write)	66	--	ns	
	$t_{shw}$	SCL H pulse width (Write)	15	--	ns	
	$t_{slw}$	SCL L pulse width (Write)	15	--	ns	
	$t_{scycr}$	Serial clock cycle (Read)	150	--	ns	
	$t_{shr}$	SCL H pulse width (Read)	60	--	ns	
	$t_{slr}$	SCL L pulse width (Read)	60	--	ns	
SDA (Input)	$t_{sds}$	Data setup time(Write)	30	--	ns	
	$t_{sdh}$	Data hold time(Write)	30	--	ns	
SDA/SD O	$t_{acc}$	Access time(Read)	10	--	ns	
	$t_{oh}$	Output disable time(Read)	15	50	ns	

NOTES:  $T_a = -30$  to  $70$  °C,  $IOVCC = 1.65V$  to  $3.6V$ ,  $VCI = 2.5V$  to  $3.6V$ ,  $AGND = DGND = 0V$ ,  $T = 10+/-0.5ns$





6.3 Display Serial Interface Timing Characteristics (4-line SPI system)

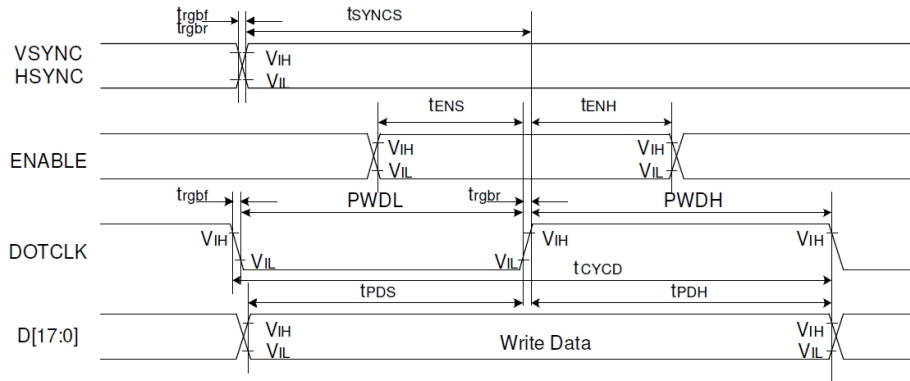


Signal	Symbol	Parameter	Spec		Unit.	Description
			Min.	Max		
CSX	$t_{css}$	Chip select time (Write)	30	--	ns	
	$t_{csh}$	Chip select hold time (Read)	30	--	ns	
SCL	$t_{wc}$	Serial clock cycle (Write)	100	--	ns	
	$t_{wrhf}$	SCL H pulse width (Write)	35	--	ns	
	$t_{wrl}$	SCL L pulse width (Write)	35	--	ns	
	$t_{rc}$	Serial clock cycle (Read)	150	--	ns	
	$t_{rdh}$	SCL H pulse width (Read)	60	--	ns	
	$t_{rdl}$	SCL L pulse width (Read)	60	--	ns	
D/CX	$t_{as}$	D/CX setup time	10	--	ns	
	$t_{ah}$	D/CX hold time (Write/Read)	10	--	ns	
SDA (Input)	$t_{ds}$	Read cycle (ID)	10	--	ns	
	$t_{dh}$	Read Control pulse H duration	10	--	ns	
SDA/SDO (Output)	$t_{acc}$	Write data setup time	10	50	ns	For maximum CL=30pF
	$t_{od}$	Write data hold time	15	50	ns	

1.  $T_a = -30$  to  $70$  °C,  $IOVCC = 1.65V$  to  $3.3V$ ,  $VCI = 2.5V$  to  $3.3V$ ,  $AGND = DGND = 0V$ ,  $T = 10 \pm 0.5ns$ .

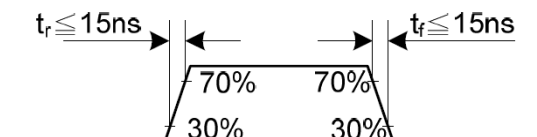
2. Does not include signal rising and falling times.

6.4 Parallel 18/16/6-bit RGB Interface Timing Characteristics

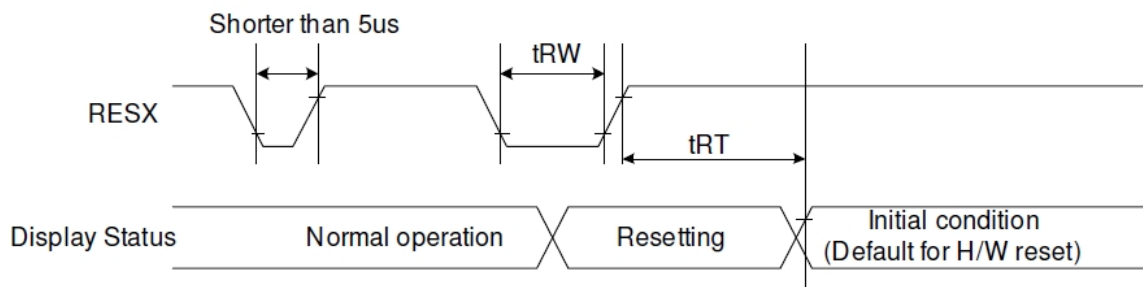


Signal	Symbol	Parameter	Spec		Unit.	Description	
			Min.	Max.			
VSYNC/ HSYNC	$t_{SYNCS}$	VSYNC/HSYNC setup time	15	--	ns	16-/18-bit bus RGB interface mode	
	$t_{SYNCH}$	VSYNC/HSYNC hold time	15	--	ns		
ENABLE	$t_{ENS}$	ENABLE setup time	15	--	ns		
	$t_{ENH}$	ENABLE hold time	15	--	ns		
DB[23:0]	$t_{POS}$	Data setup time	15	--	ns		
	$t_{POH}$	Data hold time	15	--	ns		
DOTCL K	PWDH	DOTCLK high-level period	33	--	ns		
	PWDL	DOTCLK low-level period	33	--	ns		
	$t_{CYCD}$	DOTCLK cycle time	100	--	ns		
	$t_{rgbr}, t_{rgbr}$	DOTCLK,HSYNC,VSYNC rise/fall time	--	15	ns		
VSYNC/ HSYNC	$t_{SYNCS}$	VSYNC/HSYNC setup time	15	--	ns		6-bit bus RGB interface mode
	$t_{SYNCH}$	VSYNC/HSYNC hold time	15	--	ns		
ENABLE	$t_{ENS}$	ENABLE setup time	15	--	ns		
	$t_{ENH}$	ENABLE hold time	15	--	ns		
DB[23:0]	$t_{POS}$	Data setup time	15	--	ns		
	$t_{POH}$	Data hold time	15	--	ns		
DOTCL K	PWDH	DOTCLK high-level period	25	--	ns		
	PWDL	DOTCLK low-level period	25	--	ns		
	$t_{CYCD}$	DOTCLK cycle time	50	--	ns		
	$t_{rgbr}, t_{rgbr}$	DOTCLK,HSYNC,VSYNC rise/fall time	--	15	ns		

NOTES:  $T_a = -30$  to  $70\text{ }^\circ\text{C}$ ,  $IOVCC = 1.65\text{V}$  to  $3.6\text{V}$ ,  $VCI = 2.5\text{V}$  to  $3.6\text{V}$ ,  $AGND = DGND = 0\text{V}$ ,  $T = 10\text{+/-}0.5\text{ns}$



6.5 Reset Timing



Signal	Symbol	Parameter	Min	Max	Unit
RESX	tRW	Reset pulse duration	10		uS
	tRT	Reset cancel		5 (note 1,5)	mS
				120 (note 1,6,7)	mS

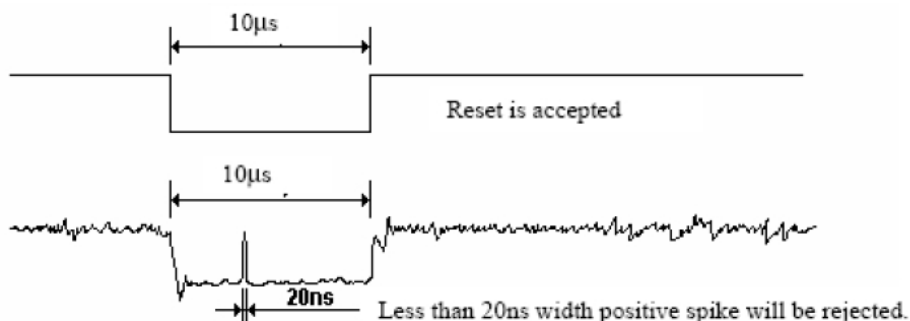
Note 1: The reset cancel includes also required time for loading ID bytes, VCOM setting and other settings from NV memory to registers. This loading is done every time when there is HW reset cancel time (tRT) within 5 ms after a rising edge of RESX.

Note 2: Spike due to an electrostatic discharge on RESX line does not cause irregular system reset according to the table below: -

RESX Pulse	Action
Shorter than 5us	Reset Rejected
Longer than 10us	Reset
Between 5us and 10us	Reset starts

Note 3: During the Resetting period, the display will be blanked (The display is entering blanking sequence, which maximum time is 120 ms, when Reset Starts in Sleep Out –mode. The display remains the blank state in Sleep In -mode.) And then return to Default condition for Hardware Reset.

Note 4: Spike Rejection also applies during a valid reset pulse as shown below:



Note 5: When Reset applied during Sleep In Mode.

Note 6: When Reset applied during Sleep Out Mode.

Note 7: It is necessary to wait 5msec after releasing RESX before sending commands. Also Sleep Out command cannot be sent for 120msec.

## 7. LCD Module Out-Going Quality Level

### 7.1 VISUAL & FUNCTION INSPECTION STANDARD

#### 7.1.1 Inspection conditions

Inspection performed under the following conditions is recommended.

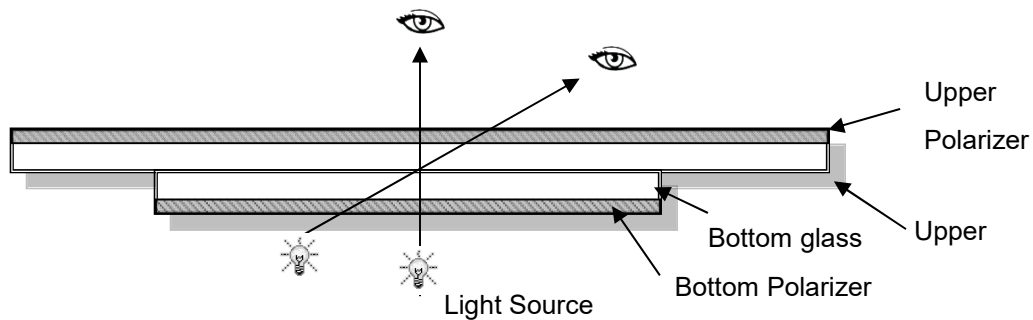
Temperature:  $25^{\circ}\text{C} \pm 5^{\circ}\text{C}$

Humidity:  $65\% \pm 10\%RH$

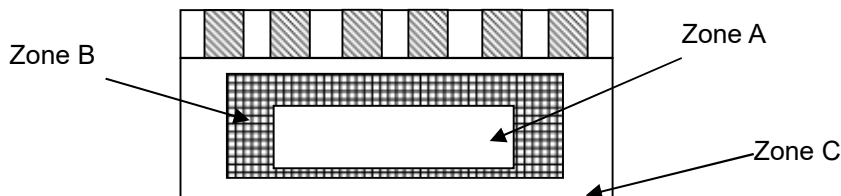
Viewing Angle: Normal viewing Angle.

Illumination: Single fluorescent lamp (300 to 700Lux)

Viewing distance: 30-50cm



#### 7.1.2 Definition



Zone A : Effective Viewing Area(Character or Digit can be seen)

Zone B : Viewing Area except Zone A

Zone C : Outside (Zone A+Zone B) which cannot be seen after assembly by customer .)

Note:

As a general rule, visual defects in Zone C can be ignored when it doesn't affect product function or appearance after assembly by customer.

**7.1.3 Sampling Plan**

According to GB/T 2828-2012; Normal inspection, Class II

AQL:

Major defect	Minor defect
0.65	1.5

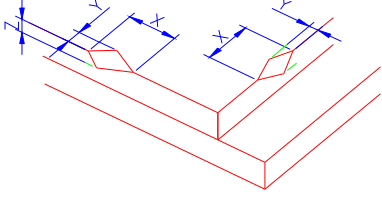
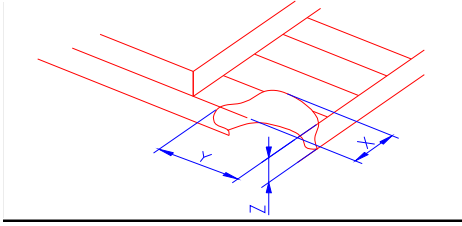
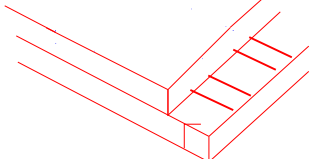
LCD: Liquid Crystal Display, LCM: Liquid Crystal Module

No	Items to be inspected	Criteria	Classification of defects
1	Functional defects	1) No display, Open or miss line 2) Display abnormally, Short 3) Backlight no lighting, abnormal lighting. etc	Major
2	Missing	Missing components and etc	
3	Outline dimension	Overall outline dimension beyond the drawing is not allowed, deformation and etc	
4	Color tone	Color unevenness, refer to limited sample	Minor
5	Spot/Line defect	Light dot, Dim spot, (Note 1) Polarizer Air Bubble, Polarizer accidented spot and etc.	
6	Soldering appearance	Good soldering , Peeling off is not allowed and etc.	
7	LCD/Polarizer	Black/White spot/line, scratch, crack, etc.	

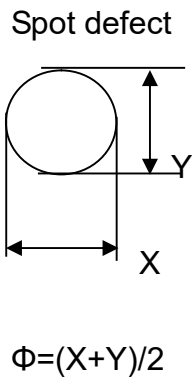
**Note1:** a) Light dot: Dots appear bright and unchanged in size in which LCD panel is displaying under black pattern.

b) Dim dot: Dots appear dark and unchanged in size in which LCD panel is displaying under pure red, green, blue picture.

7.1.4 Criteria (Visual)

Number	Items	Criteria(mm)						
1.0 LCD Crack/Broken NOTE: X: Length Y: Width Z: Height L: Length of ITO, T: Height of LCD	(1) The edge of LCD broken	 <table border="1" data-bbox="751 645 1453 795"> <thead> <tr> <th>X</th> <th>Y</th> <th>Z</th> </tr> </thead> <tbody> <tr> <td>≤3.0mm</td> <td>&lt;Inner border line of the seal</td> <td>≤T</td> </tr> </tbody> </table>	X	Y	Z	≤3.0mm	<Inner border line of the seal	≤T
	X	Y	Z					
	≤3.0mm	<Inner border line of the seal	≤T					
(2)LCD corner broken	 <table border="1" data-bbox="831 1099 1374 1205"> <thead> <tr> <th>X</th> <th>Y</th> <th>Z</th> </tr> </thead> <tbody> <tr> <td>≤3.0mm</td> <td>≤L</td> <td>≤T</td> </tr> </tbody> </table>	X	Y	Z	≤3.0mm	≤L	≤T	
X	Y	Z						
≤3.0mm	≤L	≤T						
(3) LCD crack	 <p style="text-align: center;">Crack Not allowed</p>							

2.0



light dot ( black/white spot , pinhole, stain, etc. )

Zone Size (mm)	Acceptable Qty		
	A	B	C
$\Phi \leq 0.15$	Ignore		
$0.15 < \Phi \leq 0.25$	3(distance $\geq 6$ mm)		
$0.25 < \Phi \leq 0.4$	2(distance $\geq 6$ mm)		
$\Phi > 0.4$	0		

Dim spot ( light leakage, dent, dark spot, etc )

Zone Size (mm)	Acceptable Qty		
	A	B	C
$\Phi \leq 0.15$	Ignore		
$0.15 < \Phi \leq 0.25$	3( distance $\geq 6$ mm)		
$0.25 < \Phi \leq 0.4$	2( distance $\geq 6$ mm)		
$\Phi > 0.4$	0		

③ Polarizer accidented spot


Zone Size (mm)	Acceptable Qty		
	A	B	C
$\Phi \leq 0.2$	Ignore		
$0.2 < \Phi \leq 0.5$	2( distance $\geq 6$ mm)		
$\Phi > 0.5$	0		

④ Polarizer Bubble

Zone Size (mm)	Acceptable Qty		
	A	B	C
$\Phi \leq 0.2$	Ignore		
$0.2 < \Phi \leq 0.4$	3(distance $\geq 6$ mm)		
$\Phi > 0.4$	0		

3.0	LCD Pixel defect	<p>Pixel bad points</p> <table border="1" data-bbox="533 250 1493 999"> <thead> <tr> <th data-bbox="533 250 727 304">Item</th> <th data-bbox="727 250 1241 304">Zone A</th> <th data-bbox="1241 250 1493 304">Acceptable Qty</th> </tr> </thead> <tbody> <tr> <td data-bbox="533 304 727 465" rowspan="3">Bright dot</td> <td data-bbox="727 304 1241 360">Random</td> <td data-bbox="1241 304 1493 360">N≤2</td> </tr> <tr> <td data-bbox="727 360 1241 416">2 dots adjacent</td> <td data-bbox="1241 360 1493 416">N≤0</td> </tr> <tr> <td data-bbox="727 416 1241 465">3 dots adjacent</td> <td data-bbox="1241 416 1493 465">N≤0</td> </tr> <tr> <td data-bbox="533 465 727 629" rowspan="3">Dark dot</td> <td data-bbox="727 465 1241 521">Random</td> <td data-bbox="1241 465 1493 521">N≤2</td> </tr> <tr> <td data-bbox="727 521 1241 577">2 dots adjacent</td> <td data-bbox="1241 521 1493 577">N≤0</td> </tr> <tr> <td data-bbox="727 577 1241 629">3 dots adjacent</td> <td data-bbox="1241 577 1493 629">N≤0</td> </tr> <tr> <td data-bbox="533 629 727 943">Distance</td> <td data-bbox="727 629 1241 943">                     Minimum Distance Between Bright dots.                      Minimum Distance Between dark dots                      Minimum Distance Between dark and bright dot.                 </td> <td data-bbox="1241 629 1493 943">5mm</td> </tr> <tr> <td colspan="2" data-bbox="533 943 1241 999">Total bright and dark dot</td> <td data-bbox="1241 943 1493 999">N≤4</td> </tr> </tbody> </table> <p data-bbox="533 1010 1453 1261">                     Note:                      Bright dot: Dots appear bright and unchanged in size in which LCD panel is displaying under black pattern.                      Dark dot: Dots appear dark and unchanged in size in which LCD panel is displaying under pure red, green, blue picture.                 </p> <p data-bbox="533 1317 979 1352">2 dot adjacent = 1 pair = 2 dots</p> <p data-bbox="533 1364 644 1400">Picture:</p> <div data-bbox="660 1451 740 1509"> </div> <div data-bbox="533 1554 740 1590">2 dot adjacent</div> <div data-bbox="1070 1451 1182 1509"> </div> <div data-bbox="975 1554 1182 1590">2 dot adjacent</div> <div data-bbox="668 1621 711 1727"> </div> <div data-bbox="533 1749 871 1785">2 dot adjacent (vertical)</div> <div data-bbox="1075 1621 1259 1727"> </div> <div data-bbox="1011 1749 1315 1785">2 dot adjacent (slant)</div>	Item	Zone A	Acceptable Qty	Bright dot	Random	N≤2	2 dots adjacent	N≤0	3 dots adjacent	N≤0	Dark dot	Random	N≤2	2 dots adjacent	N≤0	3 dots adjacent	N≤0	Distance	Minimum Distance Between Bright dots. Minimum Distance Between dark dots Minimum Distance Between dark and bright dot.	5mm	Total bright and dark dot		N≤4
Item	Zone A	Acceptable Qty																							
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	3 dots adjacent	N≤0																							
Distance	Minimum Distance Between Bright dots. Minimum Distance Between dark dots Minimum Distance Between dark and bright dot.	5mm																							
Total bright and dark dot		N≤4																							



4.0	Line defect (LCD /Polarizer backlight black/white line, scratch, stain)  W: width, L : length  N : Count	<table border="1"> <thead> <tr> <th rowspan="2">Width(mm)</th> <th rowspan="2">Length(m)</th> <th colspan="3">Acceptable Qty</th> </tr> <tr> <th>A</th> <th>B</th> <th>C</th> </tr> </thead> <tbody> <tr> <td><math>\Phi \leq 0.03</math></td> <td>Ignore</td> <td colspan="3">Ignore</td> </tr> <tr> <td><math>0.03 &lt; W \leq 0.04</math></td> <td><math>L \leq 3.0</math></td> <td colspan="3">N<math>\leq</math>2</td> </tr> <tr> <td><math>0.04 &lt; W \leq 0.05</math></td> <td><math>L \leq 2.0</math></td> <td colspan="3">N<math>\leq</math>1</td> </tr> <tr> <td><math>W &gt; 0.05</math></td> <td colspan="4">Define as spot defect</td> </tr> </tbody> </table>	Width(mm)	Length(m)	Acceptable Qty			A	B	C	$\Phi \leq 0.03$	Ignore	Ignore			$0.03 < W \leq 0.04$	$L \leq 3.0$	N $\leq$ 2			$0.04 < W \leq 0.05$	$L \leq 2.0$	N $\leq$ 1			$W > 0.05$	Define as spot defect			
		Width(mm)			Length(m)	Acceptable Qty																								
			A	B		C																								
		$\Phi \leq 0.03$	Ignore	Ignore																										
		$0.03 < W \leq 0.04$	$L \leq 3.0$	N $\leq$ 2																										
$0.04 < W \leq 0.05$	$L \leq 2.0$	N $\leq$ 1																												
$W > 0.05$	Define as spot defect																													
5.0	Electronic Components SMT.	Not allow missing parts, solderless connection, cold solder joint, mismatch, The positive and negative polarity opposite																												
6.0	Display color& Brightness.	Color: Measuring the color coordinates, the measurement standard according to the datasheet or samples.  Brightness: Measuring the brightness of White screen, the measurement standard according to the datasheet or Samples.																												
7.0	LCD Mura/Waving/ Hot spot	Not visible through 5% ND filter in 50% gray or judge by limit sample if necessary.																												

Criteria ( functional items)

Number	Items	Criteria (mm)
1	No display	Not allowed
2	Missing segment	Not allowed
3	Short	Not allowed
4	Backlight no lighting	Not allowed
5	CTP no function	Not allowed

## 8. Reliability Test Result

Item	Condition	Inspection after test
High Temperature Operating	70°C,96H	Inspection after 2~4hours storage at room temperature, the sample shall be free from defects: 1.Air bubble in the LCD; 2.Non-display; 3.Missing segments/line; 4.Glass crack; 5. Current IDD is twice higher than initial value.
Low Temperature Operating	-20°C, 96HR	
High Temperature Storage	80°C, 96HR	
Low Temperature Storage	-30°C, 96HR	
High Temperature & High Humidity Operating	+60°C, 90% RH, 96 hours.	
Thermal Shock (Non-operation)	-10°C,30 min ↔ +60°C,30 min, Change time: 5min 20CYC.	
ESD Test	C=150pF, R=330,5points/panel Air: ±8kV, 5times; Contact: ±6kV, 5 times; (Environment: 15°C~35°C, 30%~60%).	
Vibration (Non-operation)	Frequency range: 10~55Hz, Stroke:1.5mm Sweep:10Hz~55Hz~10Hz Two hours for each direction of X.Y.Z. (6	
Box Drop Test	1 Corner 3 Edges 6 faces,80cm(MEDIUM	

Remark:

1. The test samples should be applied to only one test item.
2. Sample size for each test item is 5~10pcs.
3. For Damp Proof Test, Pure water (Resistance > 10MΩ) should be used.
4. In case of malfunction defect caused by ESD damage, if it would be recovered to normal state after resetting, it would be judged as a good part.
5. Failure Judgment Criterion: Basic Specification, Electrical Characteristic, Mechanical Characteristic, Optical Characteristic.
6. The color fading mura of polarizing filter should not care.

## **9. Cautions and Handling Precautions**

### **9.1 Handling and Operating the Module**

(1) When the module is assembled, it should be attached to the system firmly.

Do not warp or twist the module during assembly work.

(2) Protect the module from physical shock or any force. In addition to damage, this may cause improper operation or damage to the module and back-light unit.

(3) Note that polarizer is very fragile and could be easily damaged. Do not press or scratch the surface.

(4) Do not allow drops of water or chemicals to remain on the display surface.

If you have the droplets for a long time, staining and discoloration may occur.

(5) If the surface of the polarizer is dirty, clean it using some absorbent cotton or soft cloth.

(6) The desirable cleaners are water, IPA (Isopropyl Alcohol) or Hexane.

Do not use ketene type materials (ex. Acetone), Ethyl alcohol, Toluene, Ethyl acid or Methyl chloride. It might permanent damage to the polarizer due to chemical reaction.

(7) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contact with hands, legs, or clothes, it must be washed away thoroughly with soap.

(8) Protect the module from static; it may cause damage to the CMOS ICs.

(9) Use finger-stalls with soft gloves in order to keep display clean during the incoming inspection and assembly process.

(10) Do not disassemble the module.

(11) Protection film for polarizer on the module shall be slowly peeled off just before use so that the electrostatic charge can be minimized.

(12) Pins of I/F connector shall not be touched directly with bare hands.

(13) Do not connect, disconnect the module in the "Power ON" condition.

(14) Power supply should always be turned on/off by the item 6.1 Power. On Sequence & 6.2 Power Off Sequence

### **9.2 Storage and Transportation.**

(1) Do not leave the panel in high temperature, and high humidity for a long time.

It is highly recommended to store the module with temperature from 0 to 35°C and relative humidity of less than 70%

(2) Do not store the TFT-LCD module in direct sunlight.

(3) The module shall be stored in a dark place. When storing the modules for a long time, be sure to adopt effective measures for protecting the modules from strong ultraviolet radiation, sunlight, or fluorescent light.

(4) It is recommended that the modules should be stored under a condition where no condensation is allowed. Formation of dewdrops may cause an abnormal operation or a failure of the module.

In particular, the greatest possible care should be taken to prevent any module from being operated where condensation has occurred inside.

(5) This panel has its circuitry FPC on the bottom side and should be handled carefully in order not to be stressed.